



# **Engineering Software**

# GX Works2 Beginner's Manual (Structured Project)

-SW1DNC-GXW2-E



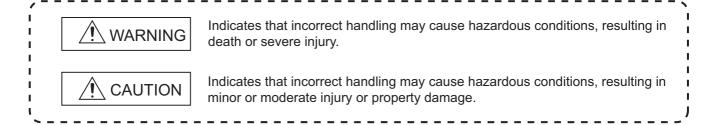


(Always read these instructions before using this product.)

Before using this product, thoroughly read this manual and the relevant manuals introduced in this manual and pay careful attention to safety and handle the products properly.

The precautions given in this manual are concerned with this product. For the safety precautions of the programmable controller system, refer to the User's Manual for the CPU module.

In this manual, the safety precautions are ranked as " WARNING" and " CAUTION".



Note that the <u>\(\hat\)</u> CAUTION level may lead to serious consequences according to the circumstances. Always follow the precautions of both levels because they are important for personal safety.

Please save this manual to make it accessible when required and always forward it to the end user.

## [Design Instructions]

# **MARNING**

 When data change, program change, or status control is performed from a personal computer to a running programmable controller, create an interlock circuit outside the programmable controller to ensure that the whole system always operates safely.

Furthermore, for the online operations performed from a personal computer to a programmable controller CPU, the corrective actions against a communication error due to such as a cable connection fault should be predetermined as a system.

## [Startup and Maintenance Instructions]

# ⚠ CAUTION

- The online operations performed from a personal computer to a running programmable controller CPU (Program change when a programmable controller CPU is RUN, operating status changes such as forced input/output operation and RUN-STOP switching, and remote control operation) must be executed after the manual has been carefully read and the safety has been ensured.
  - When changing a program while a programmable controller CPU is RUN, it may cause a program corruption in some operating conditions. Fully understand the precautions described in GX Works2 Version 1 Operating Manual (Common) before use.
- The positioning test functions of OPR, JOG, inching or positioning data for QD75/LD75 positioning module must be executed with the programmable controller set to STOP after the manual has been carefully read and the safety has been ensured. Specially when executing the function on the network system, ensure the safety thoroughly since the machinery whose operation cannot be checked by an operator may be activated. The operation failure may cause the injury or machine damage.

# CONDITIONS OF USE FOR THE PRODUCT

- (1) Mitsubishi programmable controller ("the PRODUCT") shall be used in conditions;
  - i) where any problem, fault or failure occurring in the PRODUCT, if any, shall not lead to any major or serious accident; and
  - ii) where the backup and fail-safe function are systematically or automatically provided outside of the PRODUCT for the case of any problem, fault or failure occurring in the PRODUCT.
- (2) The PRODUCT has been designed and manufactured for the purpose of being used in general industries.

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Prohibited Applications include, but not limited to, the use of the PRODUCT in;

- Nuclear Power Plants and any other power plants operated by Power companies, and/or any other cases in which the public could be affected if any problem or fault occurs in the PRODUCT.
- Railway companies or Public service purposes, and/or any other cases in which establishment of a special quality assurance system is required by the Purchaser or End User.
- Aircraft or Aerospace, Medical applications, Train equipment, transport equipment such as Elevator and Escalator, Incineration and Fuel devices, Vehicles, Manned transportation, Equipment for Recreation and Amusement, and Safety devices, handling of Nuclear or Hazardous Materials or Chemicals, Mining and Drilling, and/or other applications where there is a significant risk of injury to the public or property.

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Print date	Manual number	Revision
Jul., 2008	SH(NA)-080788ENG-A	First edition
Jan., 2009	SH(NA)-080788ENG-B	Model Addition Q00UJ, Q00U, Q01U, Q10UDH, Q10UDEH, Q20UDH, Q20UDEH, FXCPU Addition MANUALS, Section 1.1, Section 3.6  Correction GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 1, Section 2.2, Section 3, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.5, Section 3.2.6, Section 3.2.7, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.7.2, Section 4, Section 4.2.6, Section 4.4.1, Section 4.7, Section 5, Section 5.2.5, Section 5.2.6, Section 5.4.1, Section 5.7
Jul., 2009	SH(NA)-080788ENG-C	Model Addition Q00J, Q00, Q01  Addition MANUALS, Section 1.1  Correction  MANUALS, Section 3.1, Section 3.2, Section 3.3, Section 3.4, Section 3.5, Section 3.6, Section 3.7, Section 3.8, Section 3.9, Section 4.1, Section 4.2, Section 4.4, Section 4.7, Section 5.1, Section 5.2, Section 5.4, Section 5.7
Oct., 2009	SH(NA)-080788ENG-D	Correction SAFETY PRECAUTIONS, Section 1.2, Section 3.2.2, Section 3.2.3, Section 3.2.5, Section 3.2.6, Section 3.7.1, Section 3.7.2, Section 3.7.3, Section 3.8, Section 4.9, Section 5.2.6, Section 5.9
Jan., 2010	SH(NA)-080788ENG-E	Model Addition L02, L26-BT Addition CONDITIONS OF USE FOR THE PRODUCT Correction MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.4, Section 3.2.5, Section 3.2.6, Section 3.2.7, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.6, Section 3.7.2, Section 3.7.4, Section 4.2.5, Section 4.4.1, Section 5.2.5, Section 5.2.6, Section 5.2.7, Section 5.4.1
Apr., 2010	SH(NA)-080788ENG-F	Correction  SAFETY PRECAUTIONS, MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.7, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.9, Section 4.2.6, Section 4.4.1, Section 5.4.1

Print date	Manual number	Revision
Sep., 2010	SH(NA)-080788ENG-G	Correction  GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.3, Section 3.2.6, Section 3.3.1, Section 3.3.2, Section 3.5, Section 3.6
Jan., 2011	SH(NA)-080788ENG-H	Correction  MANUALS, Section 2.1, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.4, Section 3.2.5, Section 3.2.6, Section 3.2.7, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.6, Section 3.7.2, Section 3.7.4, Section 3.8, Section 4.2.6, Section 4.4.1, Section 5.2.5, Section 5.2.7, Section 5.4.1
Jul., 2011	SH(NA)-080788ENG-I	Addition Section 3.2.8  Correction MANUALS, Section 1.1, Section 2.2, Section 3.1.2, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.6, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.7.1, Section 3.7.2, Section 3.7.3, Section 3.8, Section 3.9, Section 4.2.6, Section 4.4.1, Section 5.1.2, Section 5.2.5, Section 5.2.7, Section 5.4.1
Jan., 2012	SH(NA)-080788ENG-J	Correction  MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.3, Section 3.3.1, Section 3.4.1, Section 3.4.2, Section 3.8, Section 4.4.1, Section 5.4.1
May, 2012	SH(NA)-080788ENG-K	Correction  MANUALS, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.5, Section 3.2.6, Section 3.4.1, Section 3.4.2, Section 4.4.1, Section 5.4.1
Feb., 2013	SH(NA)-080788ENG-L	Correction  GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.7, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 4.4.1, Section 5.2.5, Section 5.4.1
May, 2013	SH(NA)-080788ENG-M	Model Addition Q04UDPV, Q06UDPV, Q13UDPV, Q26UDPV, L02S-P, L06-P, L26-P, FX3S  Correction  MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.6, Section 3.3.1, Section 4.2.6
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Japanese Manual Version SH-080734-S

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#### INTRODUCTION

Thank you for purchasing the Mitsubishi integrated FA software, MELSOFT series.

Before using the product, thoroughly read this manual to develop full familiarity with the functions and performance to ensure correct use.

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#### MANUALS

Related manuals are separately issued according to the purpose of their functions in GX Works2.

#### Related manuals

The manuals related to this product are shown below. Refer to the following tables when ordering required manuals.

#### 1) Operation of GX Works2

Manual name	Manual number (Manual code)
GX Works2 Version 1 Operating Manual (Common)  Explains the system configuration of GX Works2 and the functions common to a Simple project and  Structured project such as parameter setting, operation method for the online function. (Sold separately)	SH-080779ENG (13JU63)
GX Works2 Version 1 Operating Manual (Simple Project) Explains operation methods such as creating and monitoring programs in Simple project of GX Works2.  (Sold separately)	SH-080780ENG (13JU64)
GX Works2 Version 1 Operating Manual (Simple Project, Function Block) Explains methods for such as creating function blocks, pasting function blocks to sequence programs, and operating FB library in Simple project of GX Works2. (Sold separately)	SH-080984ENG (13JU72)
GX Works2 Version 1 Operating Manual (Structured Project) Explains operation methods such as creating and monitoring programs in Structured project of GX Works2.  (Sold separately)	SH-080781ENG (13JU65)
GX Works2 Version 1 Operating Manual (Intelligent Function Module) Explains operation methods of intelligent function module such as parameter setting, monitoring programs, and predefined protocol support function in GX Works2. (Sold separately)	SH-080921ENG (13JU69)
GX Works2 Beginner's Manual (Simple Project) Explains fundamental operation methods such as creating, editing, and monitoring programs in Simple project for users inexperienced with GX Works2. (Sold separately)	SH-080787ENG (13JZ22)

#### 2) Structured Programming

Manual name	Manual number (Manual code)
MELSEC-Q/L/F Structured Programming Manual (Fundamentals) Explains the programming method, types of programming languages and other information required to create structured programs. (Sold separately)	SH-080782ENG (13JW06)
MELSEC-Q/L Structured Programming Manual (Common Instructions)  Explains the specifications and functions of common instructions such as sequence instructions, basic instructions, and application instructions, that can be used in structured programs. (Sold separately)	SH-080783ENG (13JW07)
MELSEC-Q/L Structured Programming Manual (Application Functions)  Explains the specifications and functions of application functions that can be used in structured programs.  (Sold separately)	SH-080784ENG (13JW08)
MELSEC-Q/L Structured Programming Manual (Special Instructions)  Explains the specifications and functions of special instructions such as module dedicated instruction, PID control instruction, and built-in I/O function dedicated instruction, that can be used in structured programs.  (Sold separately)	SH-080785ENG (13JW09)
FXCPU Structured Programming Manual [Device & Common] Explains the devices and parameters provided in GX Works2 for structured programming. (Sold separately)	JY997D26001 (09R925)
FXCPU Structured Programming Manual [Basic & Applied Instruction] Explains the sequence instructions provided in GX Works2 for structured programming. (Sold separately)	JY997D34701 (09R926)
FXCPU Structured Programming Manual [Application Functions] Explains the application functions provided in GX Works2 for structured programming. (Sold separately)	JY997D34801 (09R927)

#### 3) Operation of iQ Works

Manual name	Manual number (Manual code)	
Let's start iQ Works Version 2 Explains fundamental operation methods such as managing the system using MELSOFT Navigator and using system labels for users inexperienced with GX Works2. (Sold separately)	SH-081261ENG (13JZ79)	

# Point P

The Operating Manuals are included on the CD-ROM of the software package in a PDF file format. Manuals in printed form are sold separately for single purchase. Order a manual by quoting the manual number (model code) listed in the table above.

#### Purpose of this manual

This manual explains the operation for creating sequence programs in Structured project, one of the functions supported with GX Works2.

Manuals for reference are listed in the following table according to their purpose.

For information such as the contents and manual number of each manual, refer to the list of 'Related manuals'.

#### 1) Installation of GX Works2 and USB driver

Purpose	GX Works2 Installation Instructions	GX Works2 Version 1 Operating Manual Common
Learning the operating environment and installation method	Details	
Learning a USB driver installation method		Details

#### 2) Operation of GX Works2

		orks2 's Manual	GX Works2 Version 1 Operating Manual				
Purpose	Simple Project	Structured Project	Common	Simple	Project Function Block	Structured Project	Intelligent Function Module
Learning all functions of GX Works2			Outline				
Learning the project types and available languages in GX Works2			Outline				
Learning the basic operations and operating procedures when creating a simple project for the first time	Details						
Learning the basic operations and operating procedures when creating a structured project for the first time		Details					
Learning the operations of available functions regardless of project type.			Details				
Learning the functions and operation methods for programming			Outline	Details		Details	
Learning the operations and operating procedures when creating function blocks (FB) in Simple project.					Details		
Learning data setting methods for intelligent function module							Details

3) Operations in each programming language
For details of instructions used in each programming language, refer to the section 4 / section 5 on the next page.

Purpose		GX Works2	GX Works2 Beginner's Manual		GX Works2 Version 1 Operating Manual			
		Installation Instructions	Simple Project	Structured Project	Common	Simple Project	Structured Project	Intelligent Function Module
	Ladder		Outline			Details		
Simple Project	SFC		*1 Outline			Details		
	ST			Outline			Details	
	Ladder		Outline			Details		
Structured Project	SFC		*1 Outline			Details		
	Structured Ladder/FBD			Outline			Details	
	ST			Outline			Details	

<sup>\*1:</sup> MELSAP3 and FX series SFC only

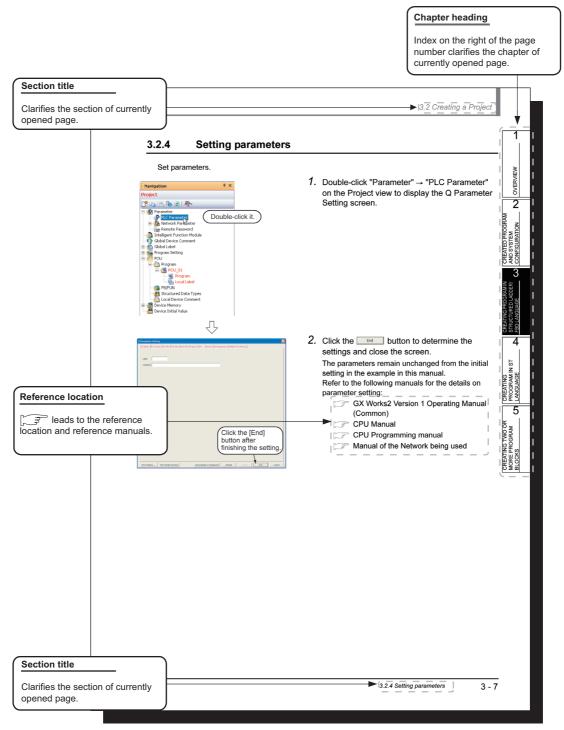
# 4) Details of instructions in each programming language (for QCPU (Q mode)/LCPU)

ı	Purpose	MELSEC- Q/L/F Structured Programming Manual	Proc	SEC-Q/L Struc gramming Ma		MELSEC- Q/L Programming Manual	MELSEC Programmi	-Q/L/QnA ing Manual	Manual for module to be used
		Fundamentals	Common Instructions	Special Instructions	Application Functions	Common Instructions	PID Control Instructions	SFC	-
All languages	Learning details of programmable controller CPU error codes, special relays, and special registers					Details			
Using	Learning the types and details of common instructions Learning the types and details of instructions for intelligent function modules					Details			Details
ladder language	Learning the types and details of instructions for network modules								Details
	Learning the types and details of instructions for the PID control function						Details		
	Learning details of specifications, functions, and instructions of SFC (MELSAP3)							Details	
	Learning the fundamentals for creating a structured program  Learning the types and details of	Details							
Ladder/	common instructions  Learning the types and details of instructions for intelligent function modules			Outline					Details
	Learning the types and details of instructions for network modules			Outline					Details
	Learning the types and details of instructions for the PID control function			Outline			Details		
	Learning the types and details of application functions				Details				

# 5) Details of instructions in each programming language (for FXCPU)

Purpose		MELSEC- Q/L/F Structured Programming Manual	FXCPU Structured Programming Manual			FXCPU Programming Manual		
		Fundamentals	Device & Common	Basic & Applied Instruction	Application Functions	FX0, FX0s, FX0N, FX1, FXU, FX2C	FX1S, FX1N, FX2N, FX1NC, FX2NC	FX3S, FX3G, FX3U, FX3GC, FX3UC
Using ladder language	Learning the types and details of basic/application instructions, descriptions of devices and parameters					Details	Details	Details
Using SFC language	Learning details of specifications, functions, and instructions of SFC					Details	Details	Details
	Learning the fundamentals for creating a structured program	Details						
Using Structured Ladder/FBD	Learning the descriptions of devices, parameters, and error codes		Details					
or ST language	Learning the types and details of sequence instructions			Details				
	Learning the types and details of application instructions				Details			

#### How to read this manual

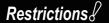


<sup>\*</sup> Since the above page was created for explanation purpose, it differs from the actual page.

This manual also uses the following columns:



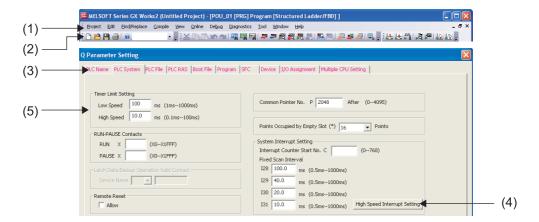
This explains notes for requiring attention or useful functions relating to the information given on the same page.



This explains restrictions relating to the information given on the same page.

Symbols used in this manual

The following shows the symbols used in this manual with descriptions and examples.



No.	Symbol	Description	Example
(1)	[ ]	Menu name on a menu bar	[Project]
(2)		Toolbar icon	
(3)	<< >>	Tab name in a screen	< <plc system="">&gt;</plc>
(4)		Button on a screen	High Speed Interrupt Setting button
(5)	11 11	Item name in a screen	"Timer Limit Setting"
		Keyboard key	Ctrl

#### ■ GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL

This manual uses the generic terms and abbreviations listed in the following table to discuss the software packages and programmable controller CPUs. Corresponding module model names are also listed if needed.

Generic terms and Abbreviations	Description		
GX Works2	Generic product name for SWnDNC-GXW2-E model (n: version)		
Existing application	-		
GX Developer	Generic product name for SWnD5C-GPPW-E, SWnD5C-GPPW-EA, SWnD5C-GPPW-EV, and SWnD5C-GPPW-EVA (n: version)		
GX Simulator	Generic product name for SWnD5C-GPPW-E, SWnD5C-GPPW-EA, SWnD5C-GPPW-EV, and SWnD5C-GPPW-EVA (n: version)		
iQ Works	Abbreviation for MELSOFT iQ Works		
Personal computer	Generic term for personal computers on which Windows® operates		
Q series	Abbreviation for Mitsubishi programmable controller MELSEC-Q series		
L series	Abbreviation for Mitsubishi programmable controller MELSEC-L series		
FX series	Abbreviation for Mitsubishi programmable controller MELSEC-F series		
Basic model QCPU	Generic term for Q00J, Q00, Q01		
High Performance model QCPU	Generic term for Q02, Q02H, Q06H, Q12H, and Q25H		
Universal model QCPU	Generic term for Q00UJ, Q00U, Q01U, Q02U, Q03UD, Q03UDE, Q03UDV, Q04UDH, Q04UDEH, Q04UDEH, Q04UDEH, Q06UDEH, Q06UDEH, Q06UDEH, Q10UDEH, Q13UDEH, Q13UDEH, Q13UDEH, Q13UDEH, Q20UDEH, Q26UDH, Q26UDEH, Q26UDEH, Q26UDEH, and Q100UDEH		
QCPU (Q mode)	Generic term for Basic model QCPU, High Performance model QCPU, and Universal model QCPU		
LCPU	Generic term for L02S, L02S-P, L02, L02-P, L06, L06-P, L26, L26-P, L26-BT, and L26-PBT		
FXCPU	Generic term for FX0s, FX0, FX0n, FX1s, FX1n, FX1nc, FXu, FX2c, FX2n, FX2nc, FX3s, FX3g, FX3gc, FX3u, and FX3uc		
CPU module	Generic term for QCPU (Q mode), LCPU, and FXCPU		
SFC	Generic term for MELSAP3, MELSAP-L, and FX series SFC		

MEMO			



# **OVERVIEW**

This manual explains the procedures to actually create a program (Structured Project) using GX Works2 and operate the programmable controller using the created program.

If this is your first time creating a Structured Project using GX Works2, you are recommended to read this manual first, and then use GX Works2.

Refer to the following manual for Simple Projects:

GX Works2 Beginner's Manual (Simple Project)

1.1	Simple Project and Structured Project	. 1-2
1.2	Program Creation Procedure	. 1-4

# 1.1 Simple Project and Structured Project

#### ■ Simple Project

In a Simple Project, you can create sequence programs using instructions for the Mitsubishi programmable controller CPU.

The Simple Project offers the same operability for program creation as the conventional GX Developer.

You can create sequence programs using the following programming languages:

#### Graphic languages

Ladder

Use this graphic language to describe programs as ladders consisting of contacts, coils, etc., using the same operating procedures as the conventional GX Developer.

• SFC

Use this graphic language to describe sequence control in a way easy to understand. Describe steps which specify the processing and transition conditions which specify conditions for proceeding to the next step.

You can describe steps and transition conditions using the ladder language.

#### Text language

ST (Structured Text)

This text language allows you to describe controls by syntax including alternative sequences offered by conditional sentences and repetition offered by repetition sentences in the same way as high-level languages such as the C language. Accordingly, you can briefly create programs easy to look at.

#### Structured Project

In a Structured Project, you can create programs by structured program.

By dividing controls into small portions and making parts of common contents, you can create programs easy to understand and applicable to many cases (by structured program.)

You can create sequence programs using the following programming languages:

#### Graphic languages

Ladder

Use this graphic language to describe programs as ladders consisting of contacts, coils, etc., using the same operating procedures as the conventional GX Developer.

Structured Ladder/FBD

Structured Ladder is created based on the relay circuit design technology. Because this language is easy to understand intuitively, it is used generally for sequence programs. Every ladder always starts from a base line on the left.

Structured Ladder consists of contacts, coils, function blocks and functions which are connected each other with vertical lines and horizontal lines.

FBD connects functions and function blocks with ruled lines to describe ladders.

SFC

Use this graphic language to describe sequence control in a way easy to understand. Describe steps which specify the processing and transition conditions which specify conditions for proceeding to the next step.

You can describe steps and transition conditions using the ladder language.

#### Text language

• ST (Structured Text)

This text language allows you to describe controls by syntax including alternative sequences offered by conditional sentences and repetition offered by repetition sentences in the same way as high-level languages such as the C language. Accordingly, you can briefly create programs easy to look at.

## Restrictions &

The FXCPU does not support the ST language in Simple Project, and does not support the ladder language and SFC language in Structured Project.

# 1.2 Program Creation Procedure

The figure below shows how to create a program with a Structured Project and execute it in a programmable controller CPU.

#### 1. Opening a project

Procedure	Reference
Start GX Works2.	3.2.1
Create a new Structured Project. Or open an existing Structured Project.	3.2.3



# 2. Setting parameters

Procedure	Reference
Set the parameters.	3.2.4



# 3. Creating the program configuration

Procedure	Reference		
Create Program File.			
Create Task in Program File.			
Create POU. 5.2.5			
Register program block of POU to Task in Program File.			



#### 4. Setting labels

Procedure	Reference
Define global labels.	3.2.5
Define local labels.	



#### 5. Editing the program

Procedure	Reference
	3.2.6
Edit the program in each POU.	4.2.6
	5.2.7



#### 6. Conversion

Procedure	Reference
Compile the program.	3.2.7



# 7. Connecting the programmable controller CPU

Procedure	Reference
Connect the personal computer to the programmable controller CPU.	3.3.1
Set the connection destination.	3.3.1



#### 8. Writing to the programmable controller

Procedure	Reference
Write the parameters to the programmable controller CPU.	3.3.2
Write the program to the programmable controller CPU.	3.3.2



# 9. Checking operations

Procedure	Reference
	3.4
Monitor the sequence program execution status, and check operations.	4.4
	5.4
Check for errors in the programmable controller.	3.5



# 10. Printing

Procedure	Reference
	3.7
Print the program and parameters.	4.7
	5.7



# 11.Exiting GX Works2

Procedure	Reference
Save the project.	3.8
Exiting GX Works2.	3.9

MEMO			

3

# 2 CREATED PROGRAM AND SYSTEM CONFIGURATION

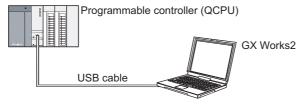
This chapter explains the system configuration and gives an overview of the program created by using this manual.

2.1	System Configuration	2-2
2.2	Overview of Program Creation	2-2



# 2.1 System Configuration

This manual uses GX Works2 and the Q Series programmable controller for explanation.



# 2.2 Overview of Program Creation

This manual explains the following program creation procedures using the simple example program shown in the table below.

- · Creating a new project
- Setting parameters
- · Setting labels
- Creating a program (inputting contacts and application instructions, converting ladder blocks and compiling the program)
- · Writing to the programmable controller
- Monitoring ladder, etc.
- · Preview, Printing

Table 2.1 Overview of created program

Program language	Number of program blocks	Operation overview	Reference
	1	POU_01 [PRG] Program [Structured Ladder/FBD]  1	Chapter 3
Structured Ladder	3	Pouring [PRG] Program [Structured Ladder/FBD]  Cup_delection Tee_pouring_bullen Tee_pouring_out  Prefilling [PRG] Program [Structured Ladder/FBD]  Lower_LS_ot_water_tank Upper_LS_ot_vater_tank West  Water_refil_output  Indicating [PRG] Program [Structured Ladder/FBD]  Water_refil_output  Counter_coil Coil  Counter_coil  Counter_coil Coil  Counter_coil Coil  Counter_coil Coil  Counter_coil Coil  Counter_coil Coil  Counter_coil Coil  Counter_coil  Counter_coil Coil  Coil  Counter_coil Coil  Counter_coil Coil  Coil	Chapter 5

Table 2.1 Overview of created program

Program language	Number of program blocks	Operation overview	Reference
FBD	1	TRUE EN EN AND AND AND	Chapter 3
ST	1	The state of the s	Chapter 4
Ladder	You can create and monitor ST Refer to the fol	llowing manual.  ks2 Beginner's Manual (Simple Project)  the Inline ST Box that displays ST language programs in the Ladder Edit  language programs.  llowing manual for the details.  ks2 Version 1 Operating Manual (Simple Project)	or, and edit
SFC		llowing manual. ks2 Beginner's Manual (Simple Project)	

## MELSOFT GX Works2

MEMO			
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# **CREATING PROGRAM IN** STRUCTURED LADDER/ **FBD LANGUAGE**

This chapter explains how to create a program in the Structured Ladder/FBD language with a Structured Project using a simple Structured Ladder program.

Refer to the following manuals for the details on structured programs including programming languages, labels, data types and functions (instructions):

MELSEC-Q/L/F Structured Programming Manual (Fundamentals)

Structured Programming Manual of the programmable controller CPU

3.1	Created Program	. 3-2
3.2	Creating a Project	. 3-3
3.3	Writing a Project to the programmable controller	3-21
3.4	Monitoring Operations	3-29
3.5	Diagnosing the programmable controller	3-38
3.6	Reading a Project from programmable controller	3-39
3.7	Printing	3-41
3.8	Saving a Project	3-47
3.9	Exiting GX Works2	3-48



# 3.1 Created Program

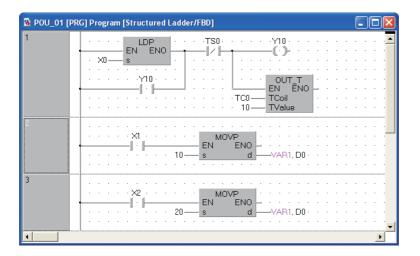
This section explains the operations of the program to be created and ladder programs.

#### 3.1.1 Operations of program

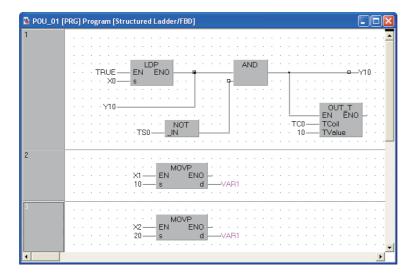
- When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.
- When X1 turns ON, the programmable controller transfers K10 to D0 (which is defined with the LABEL "VAR1").
- When X2 turns ON, the programmable controller transfers K20 to D0 (which is defined with the LABEL "VAR1").

#### 3.1.2 Created program

■ In the case of Structured Ladder



■ In the case of FBD



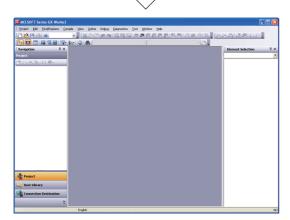
# 3.2 Creating a Project

Create a project using Structured Ladder programs. Refer to Section 3.2.8 for creating an FBD program.

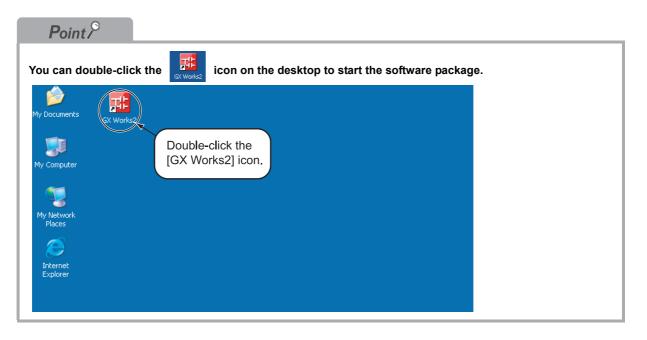
# 3.2.1 Starting GX Works2



 Select the software package menu to be started.



2. The selected software package is started.





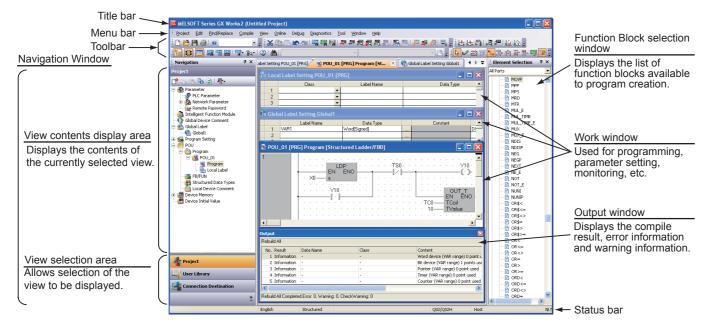
#### 3.2.2 Screen configuration in GX Works2

The GX Works2 screen has the following configuration.

Select "View" or "Hide" in the [View] menu for each of the Toolbar, Status bar, Navigation Window, Function Block Selection window and Output window.

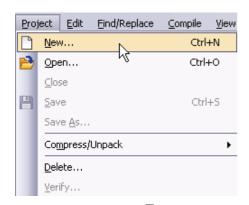
Refer to the following manual for the details on the GX Works2 screen configuration:

GX Works2 Version 1 Operating Manual (Common)

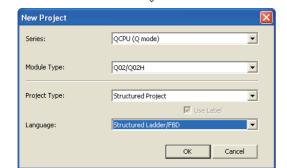


## 3.2.3 Creating a new project

At first, create a project.



- Perform either procedure below to display the New Project screen.
  - Select [Project] → [New].
  - Click [] (New).

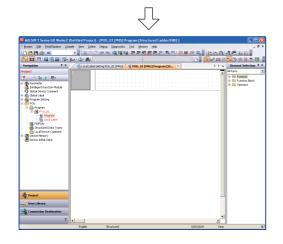


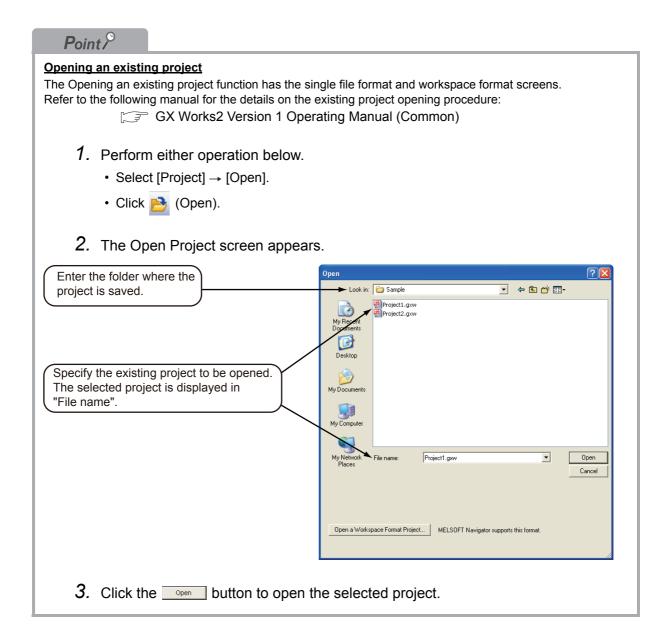
Select the "Series", "Module Type", "Project Type" and "Language" from the list boxes for the new project to be created.

After the setting, click the \_\_\_\_ button.

#### **Settings**

- Series : QCPU (Q mode)
- Module Type : Q02/Q02H
- Project Type: Structured Project\*1
   Language: Structured Ladder/FBD
- \*1: Labels are always available in structured projects. You do not have to check "Use Label".
- 3. GX Works2 creates a new project.

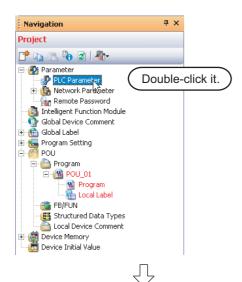




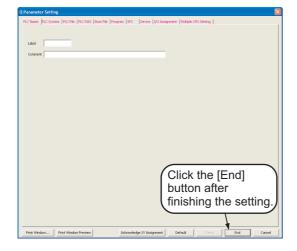
2

## 3.2.4 Setting parameters

Set parameters.



 Double-click "Parameter" → "PLC Parameter" on the Project view to display the Q Parameter Setting screen.



2. Click the \_\_\_\_\_ button to determine the settings and close the screen.

The parameters remain unchanged from the initial setting in the example in this manual.

Refer to the following manuals for the details on

parameter setting:

GX Works2 Version 1 Operating Manual (Common)

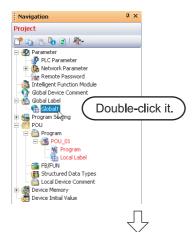
CPU Manual

CPU Programming manual

Manual of the Network being used

## 3.2.5 Setting labels

Set Global Labels.



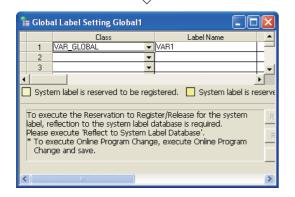
 Double-click "Global Label" → "Global1" on the Project view to display the Global Label Setting screen.



Select the "Class" from the list box on the Global Label Setting screen.

### **Settings**

Class: VAR\_GLOBAL



Directly input the "Label Name" on the Global Label Setting screen.

## **Settings**

Label Name: VAR1

# 

Characters available for the label name

You can enter up to 32 characters as the label name.

However, note that the following label name will cause a compile error.

- · Label name which contains space
- Label name whose first character is a number
- · Label name equivalent to a device name

For other characters unavailable for the label name, refer to the following manual.

GX Works2 Version 1 Operating Manual (Common)



(To the next page)

4. Directly input the "Date Type" on the Global

2 OVERVIEW

CREATED PROGRAM
AND SYSTEM
CONFIGURATION

3 ≈

STRUCTURED LADDER

CREATING PROGRAM IN ST LANGUAGE

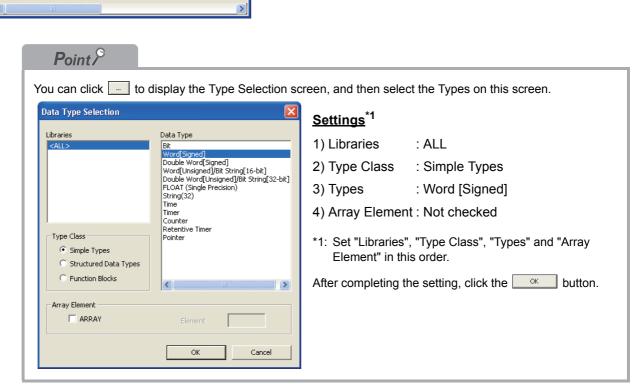
SRAM PR

CREATING TWO OR MORE PROGRAM BLOCKS

Settings

• Date Type: Word [Signed]

Label Setting screen.



Д

🖺 Global Label Setting Global1

Class

VAR\_GLOBAL

Change and save.

Label Name

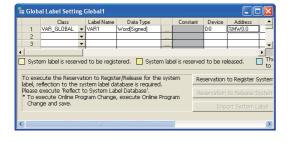
System label is reserved to be registered. System label is re

To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Please execute 'Reflect to System Label Database'.

\* To execute Online Program Change, execute Online Program

Data Type

Word[Signed]



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Directly input the "Device" on the Global Label Setting screen.

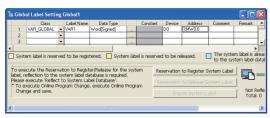
Inputting "Device" in GX Works2 automatically sets "Address".

In the same way, inputting "Address" automatically sets "Device".

## **Settings**

· Device: D0





Set the "Constant", "Comment" and "Remark" on the Global Label Setting screen.

"Relation with System Label", "System Label Name" and "Attribute" are not used in examples shown in this manual.

## <u>Settings</u>

• Constant : When the label class is

"VAR\_GLOBAL", you cannot set or

change the initial value.

Comment : No settingRemark : No setting

Refer to the following manual for the details on the global label/local label setting procedure:

GX Works2 Version 1 Operating Manual (Structured Project)

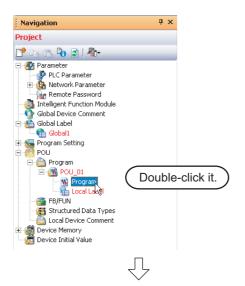
Refer to the following manual for the details on the programming of global labels and labels:

MELSEC-Q/L/F Structured Programming Manual (Fundamentals)

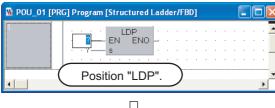
4

## 3.2.6 Creating a program

Create the Structured ladder/FBD program shown in Section 3.1.2.



Double-click "POU" → "Program" →
 "POU\_01" → "Program" on the Project view to
 display the POU\_01 [PRG] Program [Structured
 Ladder/FBD] screen.



 Drag "Function" → "LDP" from the Function Block Selection window, and drop it on the POU\_01 [PRG] Program [Structured Ladder/ FBD] screen to position it there.

## Point ?

### Positioning Function and Function block using the Element Selection window

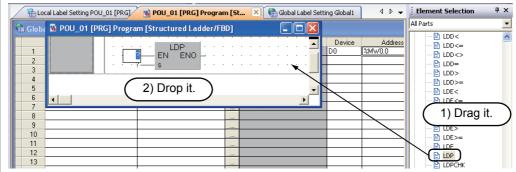
You can easily position Function and Function block by dragging them from the Element Selection window. Perform the following procedure to display the Element Selection Window:

Select "View" → "Docking Window" → "Element Selection".

In the example below, drag the Function "LDP" from the Element Selection window, and drop it on the POU\_01 [PRG] Program [Structured Ladder/FBD] screen to position it there.

Refer to the following manual for the details:

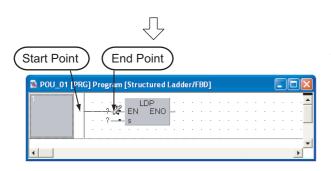
GX Works2 Version 1 Operating Manual (Structured Project)



### Using ladder symbols instead of the Function "LDP (Rising Edge)"

Click In (Rising Edge) on the structured ladder/FBD toolbar, and then click a desired location to position the Rising Edge there.





 Click (Interconnect Mode) on the Structured Ladder/FBD toolbar to specify the Interconnect mode.

Click the start point and end point in this order to draw a grid line as shown left.

(GX Works2 is using the Auto Connect function described in "Point".)

## Point ?

## **Connection with grid line**

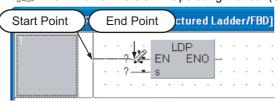
Connect ladder symbols such as contacts, coils, Function and Function block with grid lines.

Click (Interconnect Mode), and draw a grid line.

Turn ON the Auto Connect function in the interconnect mode to easily draw a grid line only by specifying the start point and end point using the mouse.

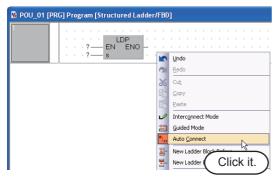
Refer to the following manual for the details:

GX Works2 Version 1 Operating Manual (Structured Project)

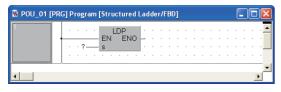


Perform either of the following procedures to turn ON the Auto Connect function.

- Click \* (Auto Connect).
- Select [Edit] → [Auto Connect] to put a check mark.
- Right-click the Structured Ladder/FBD work window to display the menu, and select "Auto Connect" to put a check mark.





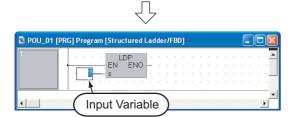


 Click (Select Mode) on the Structured Ladder/FBD toolbar to specify the Select mode.



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2



5. Set the function "LDP".

Click the input variable "?" of "s", and set the input variable.

## **Settings**

• s: X0

# Point 8

### Referring to the data type of input/output labels in a Function or Function block

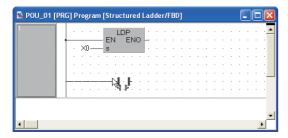
Double-click a positioned function or function block to display the Function/FB Label Setting screen where you can refer to the data type of labels.

Refer to the following manual for the details:

GX Works2 Version 1 Operating Manual (Structured Project)







6. Click (Open Contact) on the Structured Ladder/FBD toolbar, and then move the cursor to a desired position to display an open contact there. Click the open contact to connect it with the left bus line and enable setting of a variable. (GX Works2 is using the Auto Connect function described in "Point".)

## **Settings**

Variable: Y10

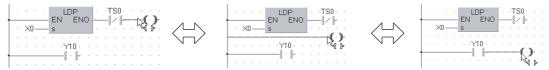
## Point P

## **Automatic connection with grid lines**

While the Auto Connect function is ON, you can easily connect network elements such as contacts and coils with connection points on the right side of left bus lines, vertical grid lines, contacts, coils, functions and function blocks.

Refer to the following manual for the details.

GX Works2 Version 1 Operating Manual (Structured Project)

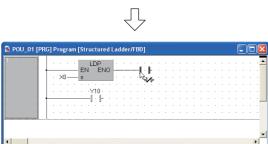


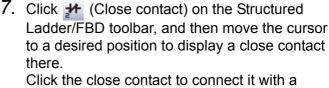
Select a connection point by moving the cursor, and click there to automatically connect the connection point.

For avoiding automatic connection, lay out network elements while pressing and holding the shift button.



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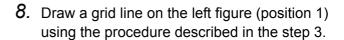




function of the LDP and enable setting of a variable.

## **Settings**

- Variable: TS0\*1
- \*1: "TS0" indicates a contact of the timer T0.



After drawing grid lines, click & (Select Mode) on the Structured Ladder/FBD toolbar to specify the Select mode.

9. Click (Coil) on the Structured Ladder/FBD toolbar, and then move the cursor to a desired position to display a coil there. Click the coil to connect it with the close contact "TS0" and enable setting of a variable.

After drawing grid lines, click & (Select Mode) on the Structured Ladder/FBD toolbar to specify the Select mode.

### **Settings**

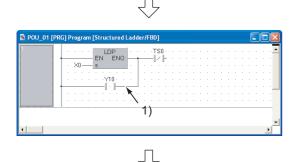
- · Variable: Y10
- *10.* Select "Function" → "OUT\_T" on the Function Block Selection window, drag it, and drop it in a desired position to position "OUT\_T" there.

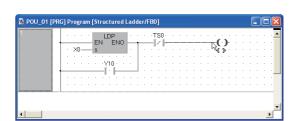
Click "?" of "TCoil\*1" and "TValue\*2", and set the input variables.

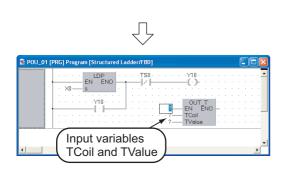
## **Settings**

 TCoil : TC0\*3 • TValue: 10

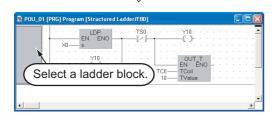
- \*1: Set a coil of the timer to "TCoil".
- \*2: Set the set value of the timer to "TValue".
- \*3: "TC0" indicates a coil of the timer T0.









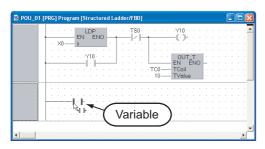


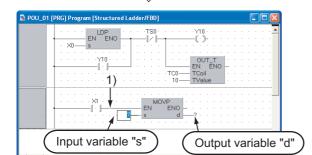
- 11. Draw a grid line (1) using the procedure described in the step 3.
  - After drawing a grid line, click (Select Mode) on the Structured Ladder/FBD toolbar to specify the Select mode.

# Point ?

Create a one Structured Ladder program in one ladder block.







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13. Click [1] (Open Contact) on the Structured Ladder/FBD toolbar, and then move the cursor to a desired position to display an open contact there.

Click the open contact to connect it with the left bus line and enable setting of a variable.

## Settinas

- Variable: X1
- 14. Select "Function" → "MOVP" on the Function Block Selection window, drag it, and drop it in a desired position to position "MOVP" there.

Draw a grid line on the left figure (position 1) using the procedure described in the step 3.

Click "?" of "s" and "d", and set the input and output variables.

## **Settings**

- s: 10
- d: VAR1\*1
- \*1: The label VAR1 is set in Section 3.2.5.



## Point &

Selecting a label from the Label Registration/Selection screen

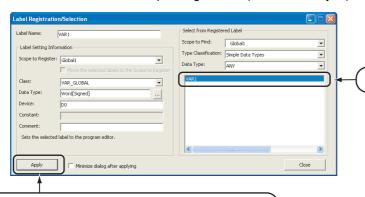
You can input a label also by selecting it from the Label Registration/Selection screen.

Perform the following procedure to display the Label Registration/Selection screen.

- Select "Edit" → "List Operands".
- Click (List Operands).

Refer to the following manual for the details on the Label Registration/Selection screen:

GX Works2 Version 1 Operating Manual (Structured Project)

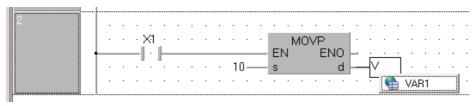


1) Select a label to be used.

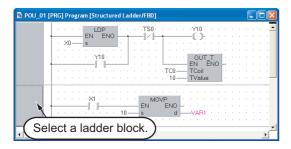
2) Click the Apply button to set the selected.

### **Displaying label candidates**

GX Works2 displays label candidates whose former portion agrees with the entered character string. In this program example, GX Works2 displays labels starting from "V" when you enter "V". You can select a displayed label instead of entering the label completely.

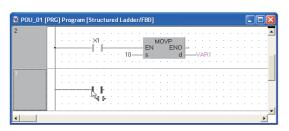




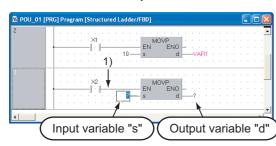




 $\sqrt{}$ 







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16. Click (Open Contact) on the Structured Ladder/FBD toolbar, and then move the cursor to a desired position to display an open contact there.

Click the open contact to connect it with the left bus line and enable setting of a variable.

## Settings

- Variable: X2
- 17. Select "Function" → "MOVP" on the Function Block Selection window, drag it, and drop it in a desired position to position "MOVP" there.

Draw a grid line on the left figure (position 1) using the procedure described in the step 3.

Click "?" of "s" and "d", and set the input and output variables.

## <u>Settings</u>

- s: 20
- d: VAR1\*1
- \*1: The label VAR1 is set in Section 3.2.5.

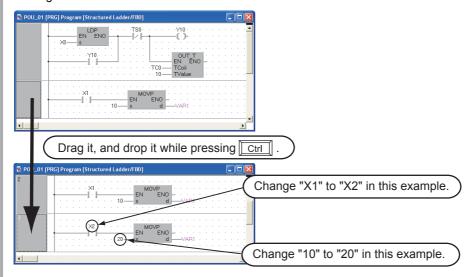


## Point P

### Copying a ladder block or ladder symbol

When there is a similar ladder block, you can create a new ladder block efficiently by copying the existing similar ladder block and editing necessary portions.

Click the header of an existing ladder block, drag it, and drop it while pressing the copy the existing ladder block as shown below.



When copying only a ladder symbol such as contact, coil and function, click a desired ladder symbol, drag it, and drop it while pressing the symbol key to copy the ladder symbol.

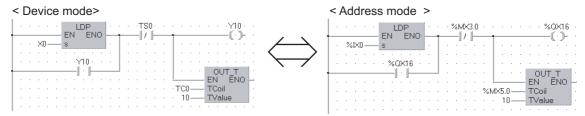
## Changing over the device display format

You can check a program by changing over the device display format between "Device" and "Address". Switch the device display format after performing compiling or compiling all when using local labels. Refer to the following section for compiling:

3.2.7 Compiling a program

- Procedure to display Device
  - Select [View]  $\rightarrow$  [View Mode]  $\rightarrow$  [Device].
- Procedure to display Address

Select [View]  $\rightarrow$  [View Mode]  $\rightarrow$  [Address].



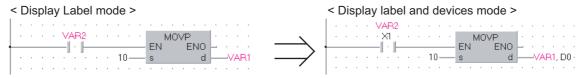
### Displaying labels and devices at the same time

You can display devices also in the label display mode by adding an optional setting.

Select [Tool] → [Options] to display the Options screen.

On the Options screen, select "Program Editor"  $\rightarrow$  "Structured Ladder/FBD "  $\rightarrow$  "Label", and check "Display label and devices".

In the example below, "X1" and " D0" are labels.



2

## 3.2.7 Compiling a program

There are two types of compiling shown below. The compile target is different between the two types. Select "Rebuild All" here.

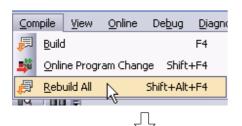
The "Rebuild All" procedure is described below.

Refer to the following manual for compiling:

GX Works2 Version 1 Operating Manual (Structured Project)

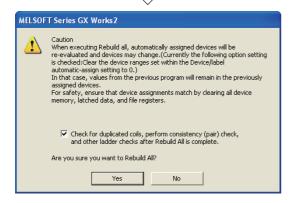
Table 3.1 Compiling type and target program

Table 5.1 Sompling type and target program	
	Target program to be compiled
Build	Converts non-compiled program blocks among program blocks registered in the task into sequence program. (Does not compile already compiled program blocks.)
Rebuild All	Converts all program blocks registered in the task into sequence program. (Compiles already compiled program blocks also.)



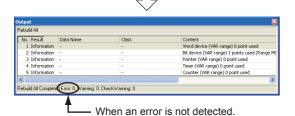
 Select [Compile] → [Rebuild All] to execute "Rebuild All".

You can click [Rebuild All) to execute "Rebuild All".

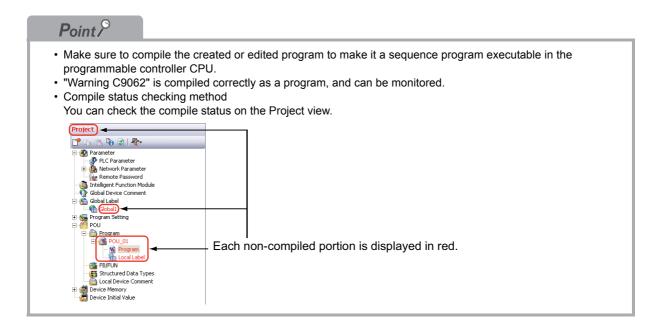


2. The screen shown on the left appears.

Click the ves button to execute "Rebuild All".



3. When finishing "Rebuild All", GX Works2 displays the result on the Output window. If an error occurs, check the contents, eliminate the cause of error, and then execute "Build" or "Rebuild All" as described in the step 1.



## 3.2.8 Creating an FBD program

Create an FBD program using the same procedure for Structured Ladder programs without using left power rail on the left for Structured Ladder.

Display or hide left power rail by selecting [Edit] on the menu bar, selecting [Ladder Symbol], and clicking [Left Power Rail].

Or hide Left Power Rail by clicking (Left Power Rail) on the Structured Ladder/FBD tool bar. Refer to 3.1.2 for an FBD program.



### Displaying or hiding left power rail

- Even while left power rail are displayed, you can create an FBD program by ignoring left power rail.
- If you try to delete a left power rail to which a function, etc. is already connected, the left power rail is not deleted.

Delete a connection to the left power rail first, and then delete the left power rail.

It is not possible to create programs in the symbolic expression using FBD.
 When using FBD, create programs in the functional expression using functions and operators.

## Creating two or more ladders in one ladder block

When creating an FBD program, you can create two or more ladders in one ladder block. In this case, a warning is displayed during compiling.

It is possible to hide this warning by adding an optional setting.

Select [Tool]  $\rightarrow$  [Options] to display the Options screen.

On the Options screen, select "Compile"  $\rightarrow$  "Output Result"  $\rightarrow$  "Disable Warning Codes", enter "C2034", and click the Add button  $\rightarrow$  OK button.

# 3.3 Writing a Project to the programmable controller

Write a project to the programmable controller CPU.

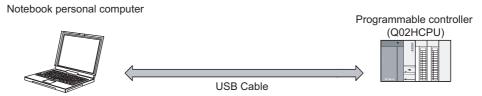
# 3.3.1 Connecting the personal computer to the programmable controller

Connect the personal computer and a programmable controller with a cable, and set the connection channel.

## Connecting the personal computer to the programmable controller

Make sure to turn OFF the power of all units before connecting the personal computer to the programmable controller CPU.

Refer to the following manual for the details on setting when using another channel or using the FXCPU for connection.



## ■ Setting the Transfer Setup

Set the channel to connect the personal computer to the programmable controller CPU (Q02HCPU) with a USB cable.

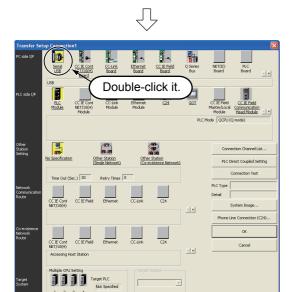
Refer to the following manual for the details on setting when using another channel or using the FX CPU for connection.

GX Works2 Version 1 Operating Manual (Common)

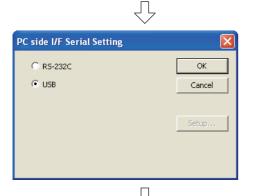


(To the next page)

- Click "Connection Destination" in the view selection area on the Navigation window to display the Connection Destination view.
- 2. Double-click "Connection1" in the Current Connection on the Connection Destination view to display the Transfer Setup screen.



3. Double-click (Serial USB) in "PC side I/F" to display the PC side I/F Serial setting screen.

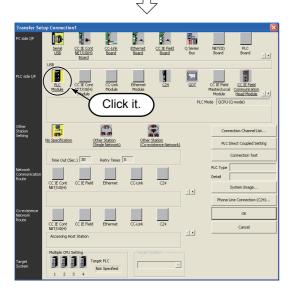


4. Set the PC side I/F.

After the setting, click the or button to complete the setting and close the screen.

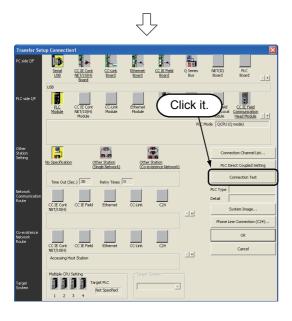
## **Settings**

· Select "USB".



5. Click (PLC Module) in "PLC side I/F" to select the interface to be used.

(To the next page)



6. Click the Connection Test button to execute a communication test with the programmable controller through the specified connection channel.



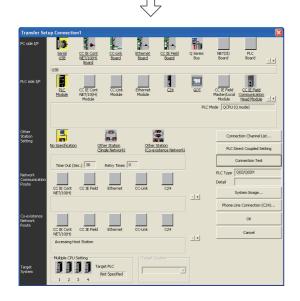
7. When communication with the programmable controller is finished normally, the left screen appears, and the "PLC Type" field screen the programmable controller CPU model name.

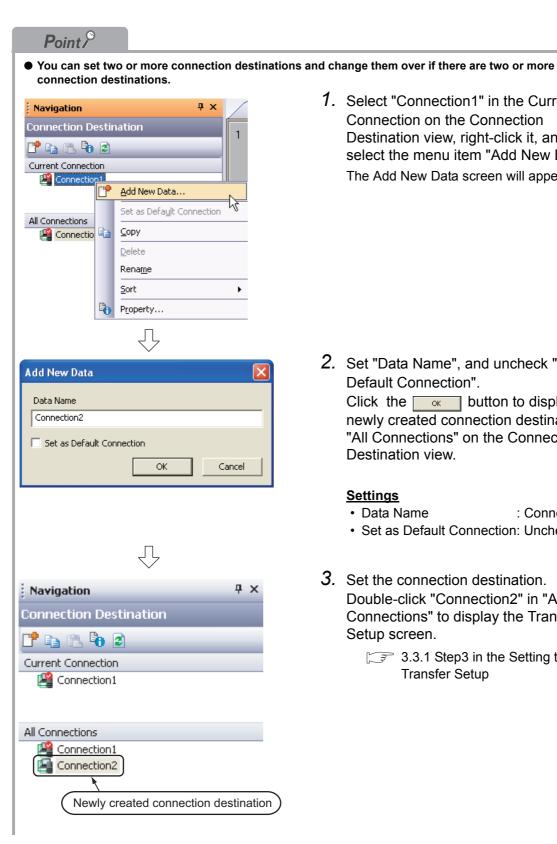
Click the button to close the screen. If communication with the programmable controller has failed, the screen below appears.

Check the connection destination, connection cable, etc.



8. Click the button to finish "Transfer Setup" and close the screen.





1. Select "Connection1" in the Current Connection on the Connection Destination view, right-click it, and then select the menu item "Add New Data". The Add New Data screen will appear.

2. Set "Data Name", and uncheck "Set as Default Connection".

Click the ok button to display the newly created connection destination in "All Connections" on the Connection Destination view.

## **Settings**

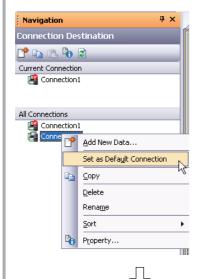
: Connection2 Data Name · Set as Default Connection: Unchecked

3. Set the connection destination. Double-click "Connection2" in "All Connections" to display the Transfer Setup screen.

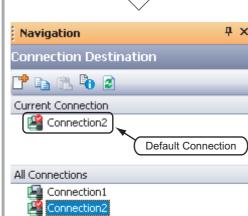
> 3.3.1 Step3 in the Setting the Transfer Setup

For selecting the newly created connection destination, check "Set as Default Connection" while creating the data, or set the newly created connection destination as the default connection destination as described

Then, the newly created connection destination will be selected as the connection destination for communication with the programmable controller CPU (for "Read from PLC", "Write to PLC", etc).



1. Select "Connection2" in the All Connections on the Connection Destination view, right-click it, and then select the menu item "Set as Default Connection".

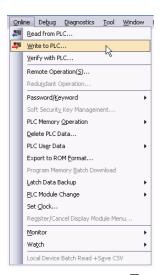


2. The connection destination set as the default connection destination is displayed in "Current Connection" on the Connection Destination view.



## 3.3.2 Writing a project to the programmable controller

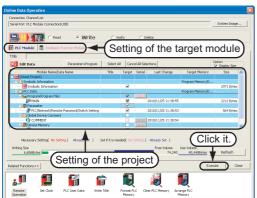
Write the project data to the programmable controller CPU set as the connection destination in Section 3.3.1.



 Select "Online" → "Write to PLC" to display the Online Data Operation screen.

You can click (Write to PLC) to display the Online Data Operation screen.





2. Set the "Target module" and "Target project" on the Online Data Operation screen.

After the setting, click the Execute button.

## Setting of the target module

· Target module: Select << PLC Module>>

### Setting of the project

• Symbolic Information: Select "Program Memory/Device Memory" in "Target Memory", and

check "Symbolic Information" in "Target".

"Program (Program File)" and "MAIN" are checked in "PLC Data", and change into gray.

"Symbolic Information" contains program files and variables.

 PLC Data : Select "Program Memory/Device Memory" in "Target Memory", and check "PLC/Network/Remote Password/Switch Setting" in "Target". Do

not check "Global Device Comment" or "Device Memory".



# Restrictions &

### In the case of FXCPU

- The symbolic information is displayed only in the FX3U and FX3UC Series version 3.00 or later.
- In the case of structured project, data can be read from the FXCPU only in the FX3U and FX3UC Series version 3.00 or later.

When data cannot be read from the FXCPU, carefully store projects written in the programmable controller.





If a program or parameters already exist in the programmable controller, the following screen appears.

Click the Yes or Yes to all button to overwrite the existing program or parameters.

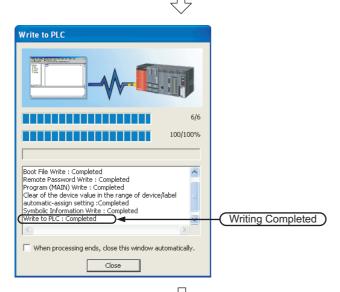
When you click the <u>Yes to all</u> button, GX Works2 overwrite the existing program or parameters without displaying the overwrites confirmation screen for other data.

When parameters already exist



When a program already exists





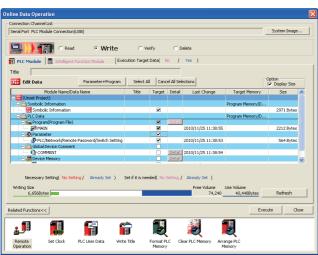
(To the next page)

 The left screen is displayed during writing.

When writing is finished, "Write to PLC: Completed" appears.

Click the \_\_\_\_\_ button to close the Write to PLC screen.





5. Click the \_\_\_\_\_ button to close the Online Data Operation screen.

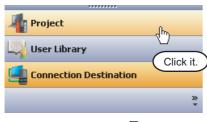
### **Monitoring Operations** 3.4

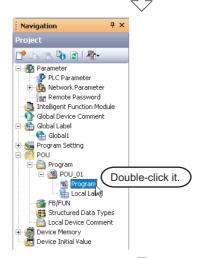
Execute "Monitor" to check the operations.

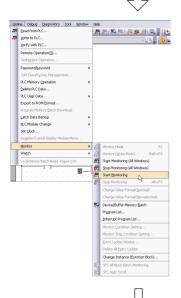
In some monitor screen display examples, colors are changed for the convenience of printing. GX Works2 has the function to simulate programmable controller operations in the offline mode. Refer to the following manual for the simulation function:

GX Works2 Version 1 Operating Manual (Common)

### 3.4.1 Monitoring a program



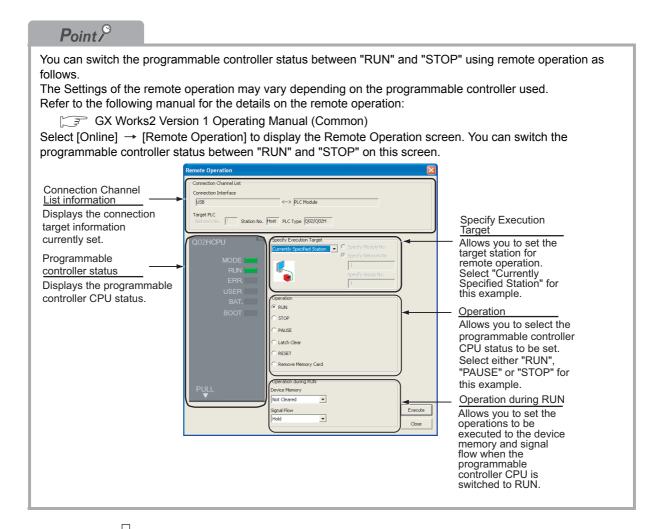




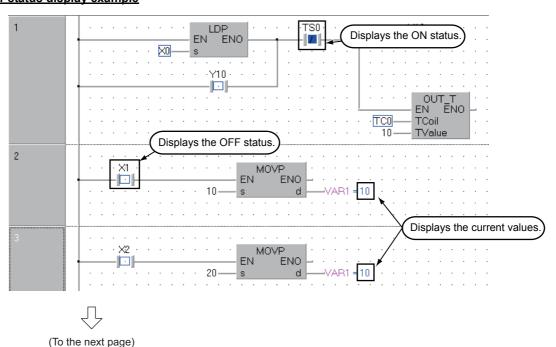
(To the next page)

- 1. Click "Project" in the view selection area on the Navigation window to display the Project view.
- 2. Double-click "POU" → "Program" → "POU 01" → "Program" on the Project view to display the POU 01 [PRG] Program [Structured Ladder/FBD] screen.

- 3. Select [Online] → [Monitor] → [Start Monitoring] to switch the POU 01 [PRG] Program [Structured Ladder/FBD] screen to the monitoring status.
  - You can also click 🔼 (Start Monitoring) to switch the POU 01 [PRG] Program [Structured Ladder/ FBD] screen to the monitoring status.
- 4. Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".



# Monitor status display example



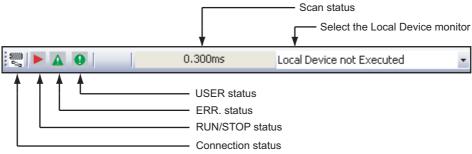
## Point P

## **Monitor status**

GX Works2 displays the Monitor status while it is executing the work window monitor.

The Monitor status disappears when GX Works2 stops all types of monitoring.

The Monitor status indicates the programmable controller CPU, simulator scan time, RUN/STOP status, etc.



Refer to the following manual for the Monitor status:

GX Works2 Version 1 Operating Manual (Common)

## Monitor status display

Display of bit value status (ON/OFF status)

GX Works2 displays the ON/OFF status (bit values) of contacts, coils, etc. as the ON/OFF status of devices and labels.

Refer to the following manual for the bit value ON/OFF status display:

GX Works2 Version 1 Operating Manual (Common)



• Display of contents status (current value) other than bit values

GX Works2 displays the current values (of non -bit devices for) of contacts, coils, etc. and the contents of character strings as shown below.



• Switching of the current value display between decimal and hexadecimal

You can switch the current value display between decimal and hexadecimal using the following operations.

Operation to switch the current value display to decimal

Select [Online] → [Monitor] → [Change Value Format (Decimal)].

Operation to switch the current value display to hexadecimal

Select [Online] → [Monitor] → [Change Value Format (Hexadecimal)].

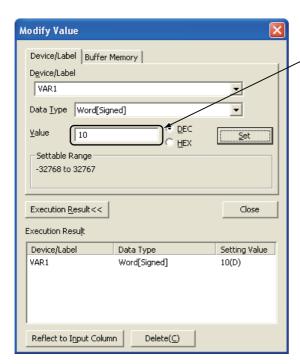
## **Test operation**

## • Forcing a contact ON/OFF

Double-click a monitored device or label while pressing the Shift key to force a device in the programmable controller ON/OFF.

## • Changing the current value of a word device

Double-click a monitored word device to display the Modify Value screen where you can change the current value.



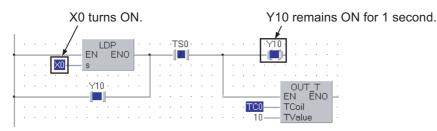
Input the numeric value to be set, and click the set button to change the current value to the input numeric value.

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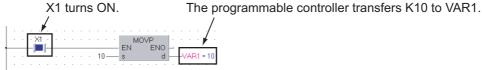
**5.** Turn ON inputs X0, X1 and X2 in the programmable controller, and check the following operations.

You can turn ON inputs X0, X1 and X2 using the test operation above.

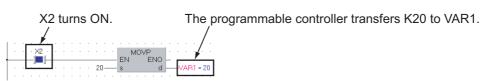
 When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.

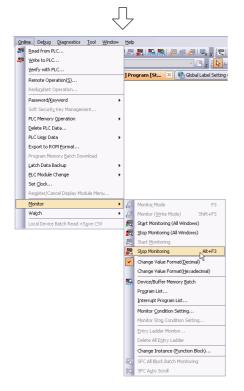


When X1 turns ON, the programmable controller transfers K10 to VAR1 (device: D0).



• When X2 turns ON, the programmable controller transfers K20 to VAR1 (device: D0).





6. Select [Online] → [Monitor] → [Stop Monitoring] to reset the monitor status of the POU\_01 [PRG] Program [Structured Ladder/FBD] screen.

You can click 【【 (Stop Monitoring) to reset the monitor status of the POU\_01 [PRG] Program [Structured Ladder/FBD] screen.

7. Set the programmable controller CPU to STOP. Set the RUN/STOP switch on the programmable

controller CPU to "STOP".

You can switch the programmable controller status

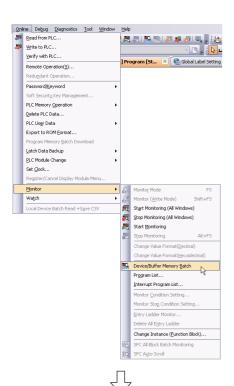
You can switch the programmable controller status between "RUN" and "STOP" using remote operation.

For the remote operation, refer to the following.

"Point" in the step4

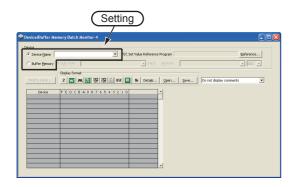


# 3.4.2 Batch monitoring of device values



 Select [Online] → [Monitor] → [Device/Buffer Memory Batch] to display the Device/Buffer Memory Batch Monitor screen.

Or click [6] (Device/Buffer Memory Batch Monitor) to display the Device/Buffer Memory Batch Monitor screen.



2. Set a device to be monitored. Select D0 in this example.

## Setting of "Device"

Device : Select "Device Name".

· Device Name: D0

3. Click the Details... button to display the Display Format screen.

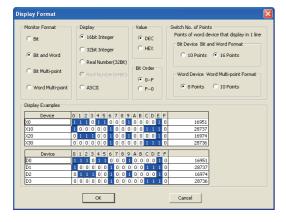


Set a device/address to be monitored. Label Name is not available.



4

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Set the Display Format of the device to be monitored.

## Setting on the Display Format screen

Monitor Format : Bit and Word Display : 16 bit Integer

Value : DEC Bit Order : 0-F

Switch No. of Points : Bit Device Bit and Word

Format 16 Points Word Device Word Multipoint Format 8 Points

After the setting, click the own button to close the Display Format screen.

Refer to the following manual for the details on Display Format.

GX Works2 Version 1 Operating Manual (Common)

# Point P

• You can save the contents set on the Display Format screen.

When the monitoring screen is opened again, the contents set previously on the "Display Format" screen will not be displayed. (The default setting will be displayed.) To display the previous setting, you can save the setting to a file, and read the file. To save the setting, click

<u>Save...</u> button on the Device/Buffer Memory Batch Monitor screen. To read the saved setting,

click Open... button on the Device/Buffer Memory Batch screen Monitor screen.

• You can set the data display format also on the Device/Buffer Memory Batch Monitor screen.

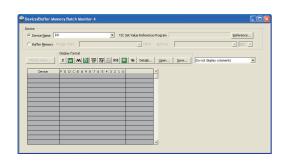
For setting the display format, click the "Display Format" button on the Device/Buffer Memory Batch Monitor screen.

Batch Monitor screen.

The contents of setting are reflected on the Display Format screen.



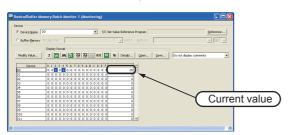






- 5. Click (Start Monitoring) on the toolbar to start monitoring.
- Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".

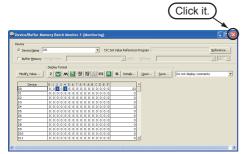




7. Click (Stop Monitoring) on the toolbar to stop monitoring.

Monitored values remain even after GX Works2 stops monitoring.





- 8. Click on the screen to close the Device/ Buffer Memory Batch Monitor screen.
- Set the programmable controller CPU to STOP.
   Set the RUN/STOP switch on the programmable controller CPU to "STOP".

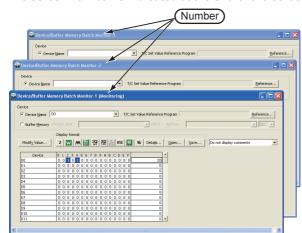
You can switch the programmable controller status between "RUN" and "STOP" using remote operation.

For the remote operation, refer to the following.

"Point" in the 3.4.1

# Point P

 Opening two or more Device/Buffer Memory Batch Monitor screens You can open two or more Device/Buffer Memory Batch Monitor screens. The screen number is indicated at the end of the screens title.



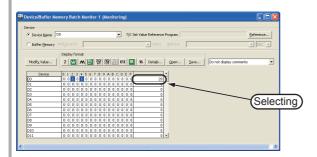


CREATING PROGRAM IN ST LANGUAGE

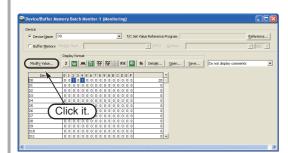
CREATING TWO OR MORE PROGRAM BLOCKS

Changing the current value

Click the Modify Value... button on the Device/Buffer Memory Batch Monitor screen to display the Modify Value screen which allows you to change the current value.

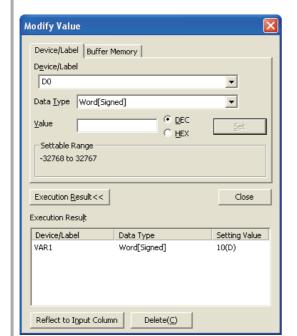


1. Select a device whose current value is to be changed.



2. Click the Modify Value... | button to display the Modify Value screen.

> Or click **R** (Modify Value) to display the Modify Value screen.



3. Change the current value. For the change procedure, refer to the following.

"Point" in the 3.4.1



# 3.5 Diagnosing the programmable controller

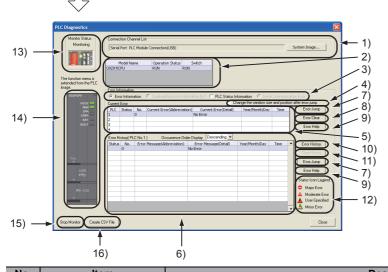
You can check the programmable controller RUN/STOP status and error status.

Refer to the following manual for the details on Network Diagnostics, Ethernet Diagnostics and CC-Link IE Control Diagnostics.

GX Works2 Version 1 Operating Manual (Common)



 Select [Diagnostics] → [PLC Diagnostics] to display the PLC Diagnostics screen.



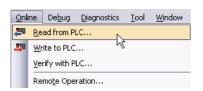
No.	Item	Description
1)	Connection Channel List	Connection Channel List: Displays the information on connection between the personal computer and the programmable controller CPU. System Image: Displays visually the Connection Channel List.
2)	CPU information of connected station	Displays the model name, operation status and switch status.
3)	Displayed information selection	Select a radio button to display Error Information (Current Error and Error History)/Continuation Error Information/PLC Status Information/Serial Communication Error.
4)	Setting for Error Jump	Check this check box to reduce the PLC Diagnostics screen size and adjust the display position at the time of Error Jump.
5)	Current Error	Displays the current CPU error information.
6)	Error History	Displays the error history.
7)	Error Jump	Jumps to the ladder step number which contains the error corresponding to the currently selected error number.
8)	Error Clear	Clears the error information displayed in "Current Error".
9)	Error Help	Displays the explanation window for the currently selected error number.
10)	Error History	Displays the latest error history.
11)	Clear History	Deletes the error history list in "Error History".
12)	Status Icon Legend	Indicates icons corresponding to errors displayed in the "Status" column of the "Error Information".
13)	Monitor Status	Indicates the monitoring status (executed or stopped).
14)	Programmable controller CPU information	Displays the programmable controller CPU status.
15)	Stop Monitor	Starts or stops monitoring.
16)	Create CSV File	Saves the error information to a CSV file.

2. Click the \_\_\_\_\_ button to close the PLC Diagnostics screen.

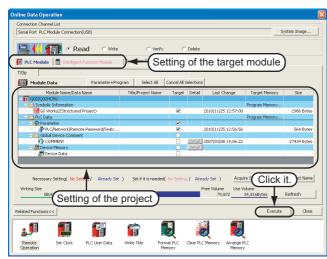
2

# 3.6 Reading a Project from programmable controller

You can read data to a project from the programmable controller CPU selected as the connection destination in Section 3.3.1.







 Select [Online] → [Read from PLC] to display the Online Data Operation screen.

You can click (Read from PLC) to display the Online Data Operation screen.

Set the "Target module" and "Target project" on the Online Data Operation screen.

After the setting, click the Execute button to read the project (program) from the programmable controller.

## Setting of the target module

• Target module: Select << PLC Module>>.

## Setting of the project

• Symbolic Information: Select "Program Memory/Device Memory" in "Target Memory", and

check "GX Works2 (Structured Project)" in "Target".

"Symbolic Information" contains program files and variables.

PLC Data : Select "Program Memory/Device Memory" in "Target Memory", and

check "PLC/Network/Remote Password/Switch Setting" in "Target". \*1
Do not check "Global Device Comment" and "Device Memory".

\*1: If you have checked desired items for the Write to PLC setting, such items are checked as the default for the Read from PLC setting.



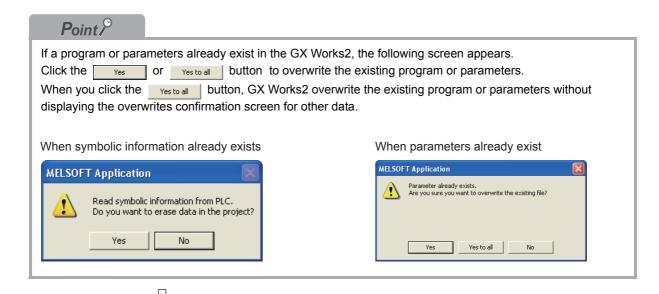
(To the next page)

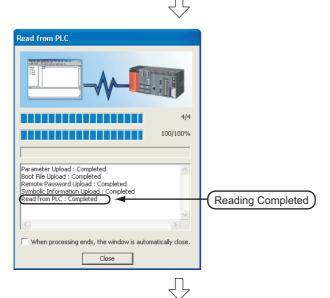
# Restrictions &

## In the case of FXCPU

 In the case of structured project, data can be read from the FXCPU only in the FX3U and FX3UC Series version 3.00 or later.

When data cannot be read from the FXCPU, carefully store projects written in the programmable controller.

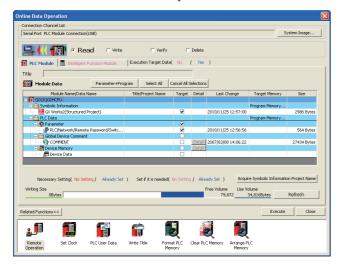




**3.** The left screen is displayed during reading.

When reading is finished, "Read from PLC: Completed" appears.

Click the \_\_\_\_\_ button to close the Read from PLC screen.



4. Click the button to close the Online Data Operation screen.

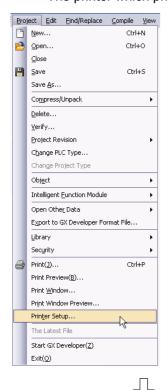
# 3.7 Printing

You can print programs and parameters created using GX Works2 in a printer. The print function consists of Batch print and print. This section explains print. For details of printing, refer to the following manual.

GX Works2 Version 1 Operating Manual (Common)

## 3.7.1 Setting the printer

The printer which prints is set up.



Print Setup

Printer
Name:
Status: Ready
Type:
Where:
Comment:

Paper
Size: B4
Source: Automatically Select

Of Cancel

 Select [Project] → [Printer Setup] to display the Printer Setup screen.

2. Select the Printer, Paper size, Orientation, etc.

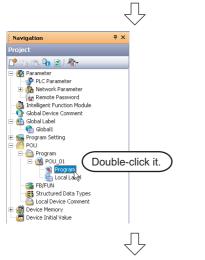
After the setting, click the ok button to close the Printer Setup screen.

# 3.7.2 Previewing a program

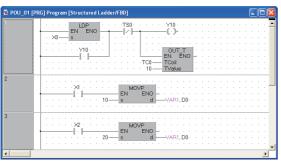
You can display a program in the image of printing.



1. Click "Project" in the view selection area on the Navigation window to display the Project view.



2. Double-click "POU" → "Program" → "POU\_01" → "Program" on the Project view to display the POU\_01 [PRG] Program [Structured Ladder/FBD] screen.

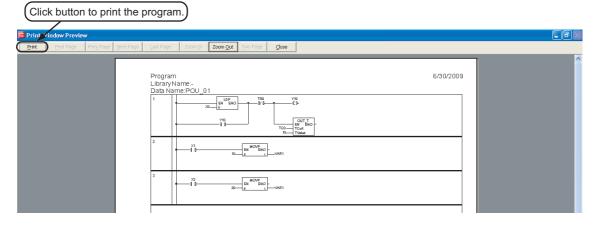


(To the next page)



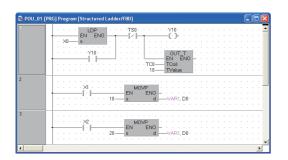
3. Select [Project] → [Print Window Preview] to display the Print Window Preview screen.

4. After checking the contents, click the button to print the program. Click the button to close the Print Window Preview screen.

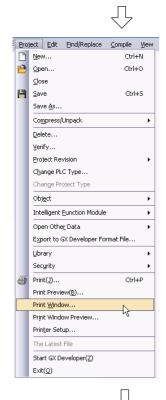


CREATING TWO OR MORE PROGRAM BLOCKS

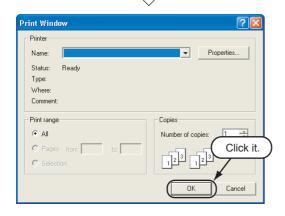
# 3.7.3 Printing a program



Display a program.
 For the display procedure, refer to the following.
 3.7.2 Previewing a program



2. Select [Project] → [Print Window] to display the Print Window screen.



3. Click the \_\_\_\_ button to start printing.

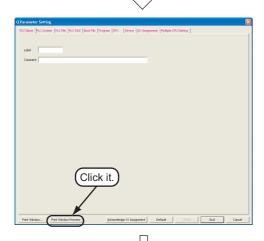
### 3.7.4 Previewing a PLC Parameter

You can display PLC Parameter in the image of printing.

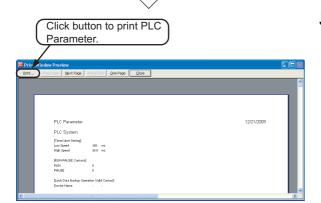


1. Display PLC parameters.

Double-click "Parameter"  $\rightarrow$  "PLC Parameter" on the Project view to display the Q Parameter Setting screen.



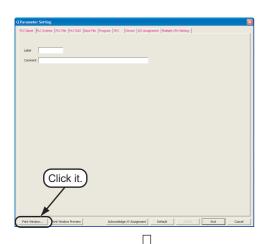
2. Click the Print Window Preview button.



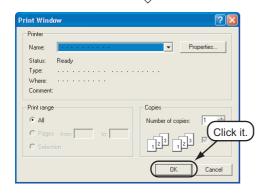
**3.** After checking the contents, click the button to print PLC Parameter.

Click the \_\_\_\_\_ button to close the Print Window Preview screen.

# 3.7.5 Printing a PLC Parameter



- Display a PLC Parameter.
   For the display procedure, refer to the following.
   3.7.4 Previewing a PLC Parameter
- 2. Click the Print Window... button.



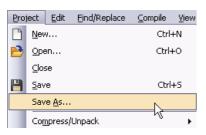
3. Click the \_\_\_\_ button to start printing.

2

# 3.8 Saving a Project

You can save a project.

When saving a newly created project, use the menu item [Save as].



 Select [Project] → [Save As] to display the Save As screen.





2. Set the "Save Location", "Workspace Name", "Project Name", "Title", etc.

After the setting, click the \_\_\_\_\_ button to save the project (program).

Refer to the following manual for the details:

GX Works2 Version 1 Operating Manual (Common)

#### **Settings**

• Save in : Specify the save destination

folder.

• File name : Specify the file name.

• Title : Specify the title.

You can save a project without specifying a title.

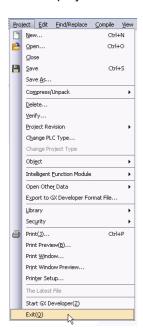
### Restrictions &

- Input within 128 characters to "Title".
- Make sure that the total characters of "Save Folder Path", "Workspace Name" and "Project Name" is 200 or less.
- You cannot save any project to route directories such as "C:\" or "D:\".

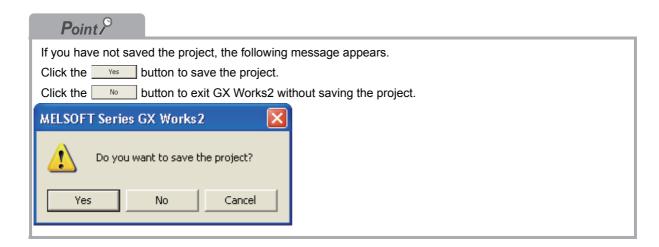


# 3.9 Exiting GX Works2

End the project.



1. Select [Project] → [Exit (Q)] to exit GX Works2.





# 4 CREATING PROGRAM IN ST LANGUAGE

This chapter explains how to create a program in the ST language with a Structured Project using a simple ST program.

Refer to the following manuals for the details on structured programs including programming languages, labels, data types and functions (instructions):

MELSEC-Q/L/F Structured Programming Manual (Fundamentals)

Structured Programming Manual of the programmable controller CPU

4.1 Created Program	4-2
4.2 Creating a Project	4-3
4.3 Writing a Project to the programmable controller	4-8
4.4 Monitoring Operations	4-8
4.5 Diagnosing the programmable controller	4-12
4.6 Reading a Project from programmable controller	4-12
4.7 Printing	4-12
4.8 Saving a Project	4-12
4.9 Exiting GX Works2	4-12

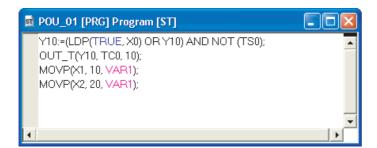
# 4.1 Created Program

This section explains the operations of the program to be created and ST programs.

### 4.1.1 Operations of program

- When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.
- When X1 turns ON, the programmable controller transfers K10 to D0 (which is defined with the LABEL "VAR1").
- When X2 turns ON, the programmable controller transfers K20 to D0 (which is defined with the LABEL "VAR1").

### 4.1.2 Created program



#### **Creating a Project** 4.2

Create a project using ST program.

#### 4.2.1 Starting GX Works2

Refer to the following section for the GX Works2 startup procedure:

3.2.1 Starting GX Works2

#### 4.2.2 Screen configuration in GX Works2

Refer to the following section for the GX Works2 screen configuration:

3.2.2 Screen configuration in GX Works2

#### 4.2.3 Creating a new project

Refer to the following section for the new project creation procedure:

3.2.3 Creating a new project

#### 4.2.4 Setting parameters

Refer to the following section for the parameter setting procedure:

3.2.4 Setting parameters

Refer to the following manuals for the details on parameter setting:

GX Works2 Version 1 Operating Manual (Common)

CPU Manual

CPU Programming manual

#### 4.2.5 Setting labels

Refer to the following section for the global label setting procedures:

3.2.5 Setting labels

Refer to the following manual for the details on global/local label setting procedures:

GX Works2 Version 1 Operating Manual (Structured Project)

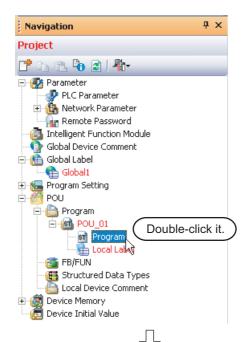
Refer to the following manual for the details on programming of global labels and local labels:

MELSEC-Q/L/F Structured Programming Manual (Fundamentals)

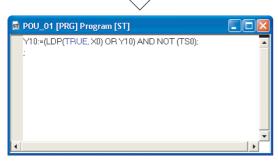


### 4.2.6 Creating a program

Create the ST program shown in Section 4.1.2.



Double-click "POU" → "Program" → "POU\_01"
 → "Program" on the Project view to display the POU\_01 [PRG] Program [ST] screen.

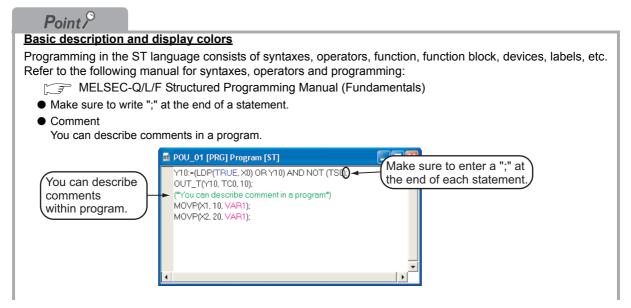


Input "Y10:=(LDP(TRUE\*1, X0) OR Y10) AND NOT (TS0\*2);" directly, and click the Finer key. You can use the Function Block Selection window for the input.

#### **Settings**

- Y10:= (LDP(TRUE\*1, X0) OR Y10) AND NOT (TS0\*2);
- \*1: "TRUE" indicates the ON status.
- \*2: "TS0" indicates the contact of timer T0.





4

Display colors

GX Works2 displays syntax, operators, comments, constants, string constants, devices and labels using the following colors (in the initial setting).

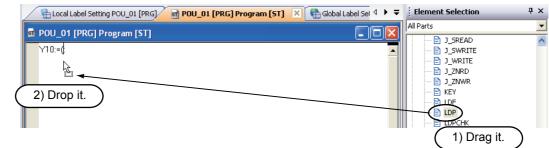
- Syntax: ( blue)
- Operator: ( black )
- Comment: ( dark green )
- Constant: ( black )
- String constant: ( black )
- Device: ( black )
- Global label: ( magenta )
- Local label: ( magenta )

#### Input using the FB Selection window

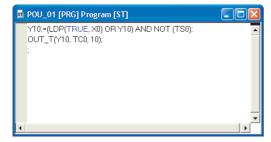
You can easily input the function name of a Function or Function block by dragging it to the cursor position from the Function Block Selection window.

In the example below, drag the function "LDP" from the Function Block Selection window, and drop it on the POU\_01 [PRG] Program [ST] screen to input it there. After that, input the parameters of the function. Refer to the following manual for the details:

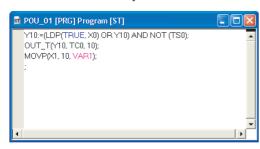
GX Works2 Version 1 Operating Manual (Structured Project)













3. Input "OUT\_T(Y10,TC0<sup>\*1</sup>,10);" directly, and click the Finer key.

You can select "Function" → "OUT\_T" on the Function Block Selection window.

#### Settinas

- OUT T(Y10,TC0<sup>\*1</sup>,10);
- \*1: "TC0" indicates the coil of timer T0.
- **4.** Input "MOVP(X1,10,VAR1\*2);" directly, and click the Finter key.

You can select "Function" → "MOVP" on the Function Block Selection window.

#### Settings

- MOVP(X1,10,VAR1\*2);
- \*2: The label VAR1 is set in Section 4.2.5.

# Point P

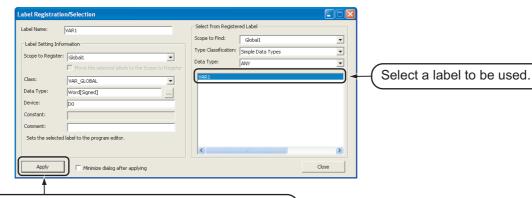
#### Selecting a label from the Label Registration/Selection screen

You can input a label also by selecting it from the Label Registration/Selection screen. Perform the following procedure to display the Label Registration/Selection screen.

- Select "Edit" → "List Operands".
- Click (List Operands).

Refer to the following manual for the details on the Label Registration/Selection screen:

GX Works2 Version 1 Operating Manual (Structured Project)



Click the Apply button to set the selected label.

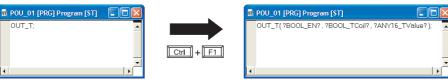
#### **Displaying label candidates**

GX Works2 displays label candidates whose former portion agrees with the entered character string. In this program example, GX Works2 displays labels and instructions starting from "V" when you enter "V". You can select a displayed label instead of entering the label completely.

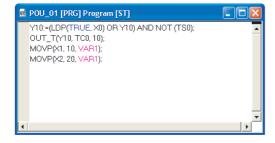


#### **Using templates**

Using templates according to the instructions/functions.







5. Input "MOVP(X2,20,VAR1\*1)" directly .

You can select "Function" → "MOVP" on the Function Block Selection window.

#### **Settings**

- MOVP(X2,20,VAR1\*1)
- \*1: The label VAR1 is set in Section 4.2.5.

#### 4.2.7 Compiling a program

Refer to the following section and manual for compiling:

3.2.7 Compiling a program



### 4.3 Writing a Project to the programmable controller

Refer to the following section for the procedure to write a project to the programmable controller CPU.

3.3 Writing a Project to the programmable controller

### 4.4 Monitoring Operations

Execute "Monitor" to check the operations.

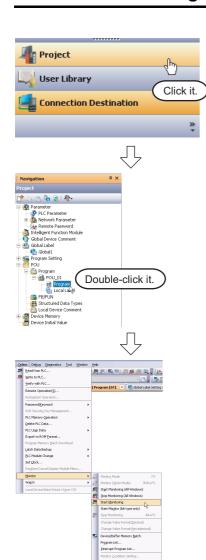
Note that some screen shot colors have been changed for printing convenience.

GX Works2 is able to simulate the programmable controller operations in offline mode.

Refer to the following manual for the simulation function:

GX Works2 Version 1 Operating Manual (Common)

### 4.4.1 Monitoring a program



- Click "Project" in the view selection area on the Navigation window to display the Project view.
- Double-click "POU" → "Program" →
   "POU\_01" → "Program" on the Project view to
   display the POU\_01 [PRG] Program [ST]
   screen.

 Select [Online] → [Monitor] → [Start Monitoring] to switch the POU\_01[PRG]Program[ST] screen to the monitoring status.

You can also click [23] (Start Monitoring) to switch the POU\_01[PRG]Program[ST] screen to the monitoring status.

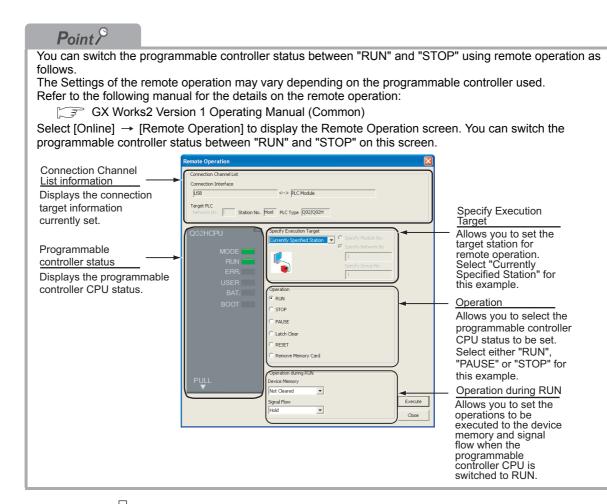
4. Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".

(To the next page)

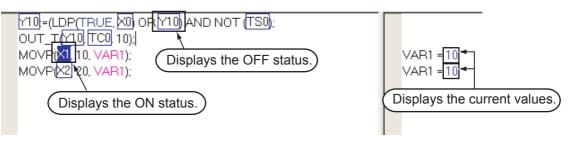


CREATING PROGRAM IN STRUCTURED LADDER/ FBD LANGUAGE

PROGRAM IN ST LANGUAGE



### Monitor status display example



(To the next page)

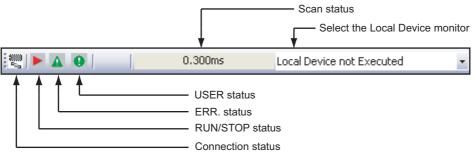
# Point P

#### **Monitor status**

GX Works2 displays the Monitor status while it is executing the work window monitor.

The Monitor status disappears when GX Works2 stops all types of monitoring.

The Monitor status indicates the programmable controller CPU, simulator scan time, RUN/STOP status, etc.



Refer to the following manual for the Monitor status:

GX Works2 Version 1 Operating Manual (Common)

#### Monitor status display

• Switching of the current value display between decimal and hexadecimal

You can switch the current value display between decimal and hexadecimal using the following procedure.

#### Procedure to switch the current value display to decimal:

Select [Online]  $\rightarrow$  [Monitor]  $\rightarrow$  [Change Value Format(Decimal)].

#### Procedure to switch the current value display to hexadecimal:

Select [Online]  $\rightarrow$  [Monitor]  $\rightarrow$  [Change Value Format(Hexadecimal)].

Refer to the next page for the test operation.

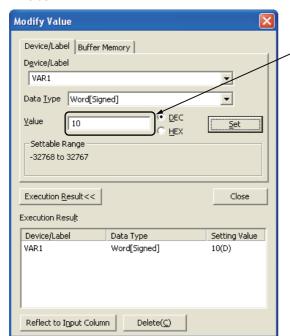
#### **Test operation**

• Forcing a contact ON/OFF

Double-click a monitored device or label while pressing the Shift key to force a device in the programmable controller ON/OFF.

Changing the current value of a word device

Double-click a monitored word device to display the Modify Value screen where you can change the current value.



Input the numeric value to be set, and click the set button to change the current value to the input numeric value.

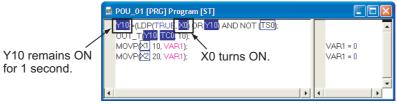
4

 $\sqrt{}$ 

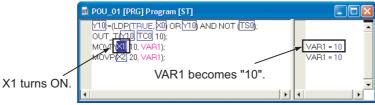
**5.** Turn ON inputs X0, X1 and X2 in the programmable controller, and check the following operations.

You can turn ON inputs X0, X1 and X2 using the test operation above.

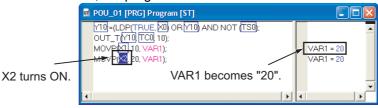
 When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.

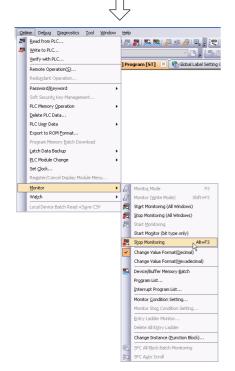


• When X1 turns ON, the programmable controller transfers K10 to VAR1 (device: D0).



• When X2 turns ON, the programmable controller transfers K20 to VAR1 (device: D0).





- 6. Select [Online] → [Monitor] → [Stop Monitoring] to stop (pause) the monitor status on the POU\_01 [PRG] Program [ST] screen.
  - You can click [Name] (Stop Monitoring) to reset the POU\_01 [PRG] Program [ST] screen.
- Set the programmable controller CPU to STOP. Set the RUN/STOP switch on the programmable controller CPU to "STOP".

You can switch the programmable controller status between "RUN" and "STOP" using remote operation.

"Point" in the step4

# 4.4.2 Batch monitoring of device values

For the Batch monitoring of device values procedure, refer to the following.

3.4.2 Batch monitoring of device values



# 4.5 Diagnosing the programmable controller

You can check the programmable controller RUN/STOP status and error status.

Refer to the following section for the diagnosis procedure:

3.5 Diagnosing the programmable controller

### 4.6 Reading a Project from programmable controller

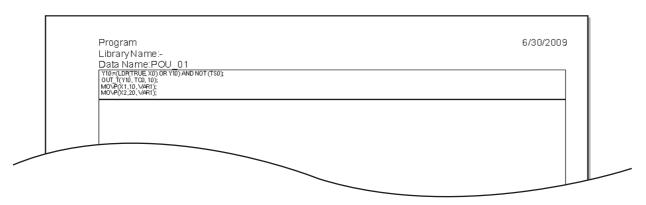
Refer to the following section for the procedure to read a project from the programmable controller:

3.6 Reading a Project from programmable controller

### 4.7 Printing

For the Saving a Project procedure, refer to the following.

3.7 Printing



# 4.8 Saving a Project

Refer to the following section for the project saving procedure:

3.8 Saving a Project

# 4.9 Exiting GX Works2

Refer to the following section for the project ending procedure:

3.9 Exiting GX Works2

4



# **CREATING TWO OR MORE** 5 **PROGRAM BLOCKS**

This chapter explains how to create a Structured Project in which two or more program blocks are made into one program using a simple example.

Refer to the following manuals for the details on structured programs including programming languages, labels, data types and functions (instructions):

MELSEC-Q/L/F Structured Programming Manual (Fundamentals)

Structured Programming Manual of the programmable controller CPU

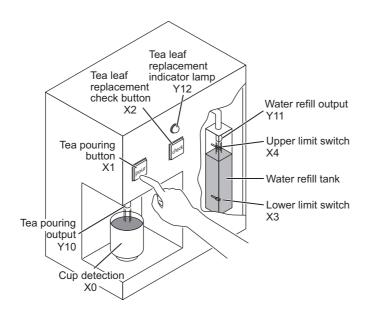
5.1	Created Program	5-2
5.2	Creating a Project	5-4
5.3	Writing a Project to the programmable controller 5-	12
5.4	Monitoring Operations 5-	12
5.5	Diagnosing the programmable controller5-	18
5.6	Reading a Project from programmable controller 5-	18
5.7	Printing5-	19
5.8	Saving a Project5-	19
5.9	Exiting GX Works25-	19



### 5.1 Created Program

This section explains how to create a program for controlling a tea server system which consists of a tea pouring operation, water refilling operation and warning indicating operation. This section also explains a program which works as one Structured Project, and the program operations.

### 5.1.1 Operations of program



#### Tea pouring operation

When a user presses the tea pouring button X1 (that is, when X1 turns ON) while the cup detection X0 is ON, the tea pouring output Y10 turns ON and the tea server pours tea into the cup. The tea server pours tea while the user is pressing and holding the button, and stops pouring when the user releases the button.

The tea server does not pour tea when the user presses the tea pouring button X1 if the cup detection X0 is OFF.

#### Water refilling operation

When water inside the water refill tank is running low, the lower limit switch X3 turns ON, and the water refill output Y11 turns ON.

When the water refill output Y11 is ON and the water supply to the tank is sufficient, the upper limit switch X4 turns ON and the water refill output Y11 turns OFF.

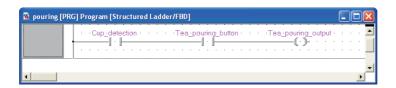
#### Warning indicating operation

- When the tea server performs the water refilling operation 5 times, the tea leaf replacement indicator lamp Y12 turns ON.
- When a user presses the tea leaf replacement check button X2, the tea leaf replacement indicator lamp Y12 turns OFF.

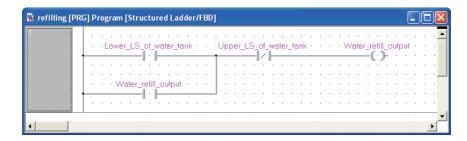
### 5.1.2 Created program

Create the following program blocks.

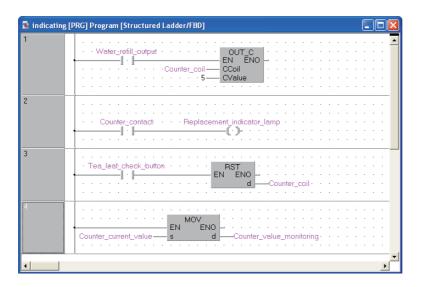
■ Program block for the tea pouring operation



■ Program block for the water refilling operation



■ Program block for the warning indicating operation



### 5.2 Creating a Project

Create projects for the tea pouring operation, water refilling operation and warning indicating operation using Structured Ladder program.

# 5.2.1 Starting GX Works2

Refer to the following section for the GX Works2 startup procedure:

3.2.1 Starting GX Works2

### 5.2.2 Screen configuration in GX Works2

Refer to the following section for the GX Works2 screen configuration:

3.2.2 Screen configuration in GX Works2

### 5.2.3 Creating a new project

Refer to the following section for the new project creation procedure:

3.2.3 Creating a new project

### 5.2.4 Setting parameters

Refer to the following section for the parameter setting procedure:

3.2.4 Setting parameters

Refer to the following manuals for the details on parameter setting:

GX Works2 Version 1 Operating Manual (Common)

CPU Manual

CPU Programming manual

4

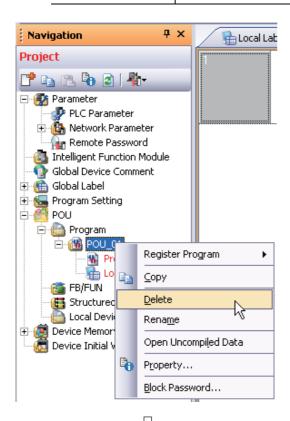
### 5.2.5 Preparing (creating) the program configuration

Create a POU (three program blocks) for Structured Ladder/FBD program, and register the three program blocks created in the POU to a task.

When you create a new project, GX Works2 automatically creates the Program File, Task and POU shown in the table below.

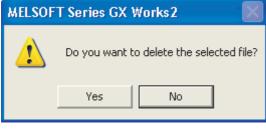
Table 5.1 Name of Program File, Task and POU created automatically

Item	Name
Program Setting (No Execution Type)	MAIN
Task	Task_01 The program block "POU_01" is registered in "Task_01".
POU	POU_01



 Select "POU" → "Program" → "POU\_01" on the Project view, right-click "POU\_01", and then select the menu item "Delete".





(To the next page)

2. Click the \_\_\_\_\_ button to delete the selected data.

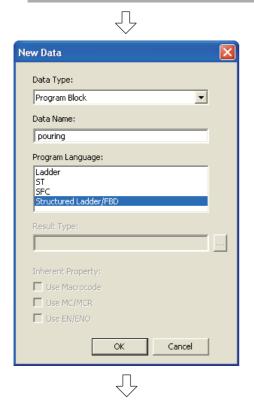


 Select "POU" → "Program" on the Project view, right-click "Program", and then select the menu item "Add New Data".

The "New Data" screen appears.

### Point &

When creating a new project, GX Works2 automatically creates "POU\_01 [PRG]" under "POU\_Pool". Because the language (Structured Ladder/FBD) used in this chapter is same as the language adopted in "POU\_01 [PRG]", you can use "POU\_01 [PRG]" by changing its data name instead of deleting it.



(To the next page)

4. Set the "Data Type", "Language" and "Data Name".

Click the \_\_\_\_ button to create a program block and close the window.

Repeat the steps 3 and 4, and create three program blocks for the tea pouring operation, water refilling operation and warning indicating operation.

#### **Settings**

• Data Type : Select "Program Block".

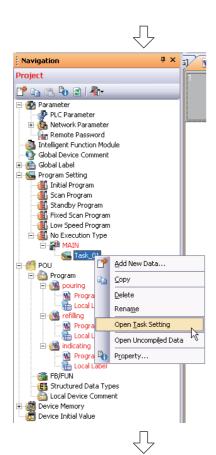
• Data Name : Input the following names:

1) pouring

2) refilling

3) indicating

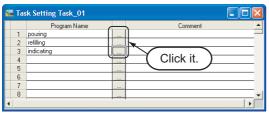
• Language : Select "Structured Ladder/FBD".



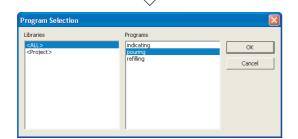
5. Select "Program Setting" → "No Execution Type" → "MAIN" → Task\_01<sup>\*1</sup> on the Project view, right-click the Task\_01, and then select the menu item "Open Task Setting".

The Task Setting (task name\*1) window appears.

\*1: The Task Name is "Task\_01" for this example.



**6.** Click the \_\_\_ button to display the Program Selection screen.



7. Select the program block name.

Click the button to register the selected program block to the Task Setting screen and close the Program Selection screen.

Repeat the steps 6 and 7, and register three program blocks for the tea pouring operation, water refilling operation and warning indicating operation in the following order to the Task Setting screen.

#### **Settings**

- Libraries : Select <ALL>.
- Program : Select the following programs in this order.
  - 1) pouring
  - 2) refilling
  - 3) indicating

Refer to the following manual for the details on registering a program block to a task:



### 5.2.6 Setting labels

Refer to the following section for the global label setting procedures:

Refer to the following "Setting global labels" for settings:

3.2.5 Setting labels

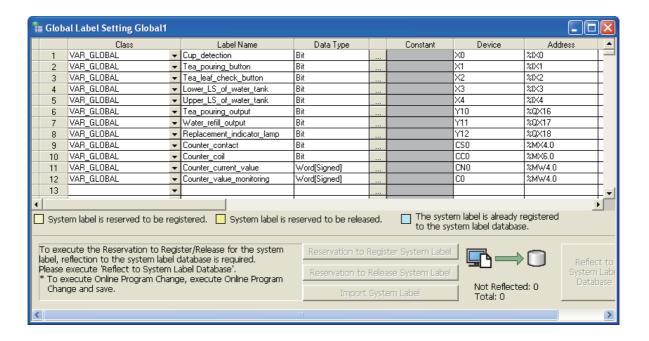
Refer to the following manual for the details on global/local label setting procedures:

GX Works2 Version 1 Operating Manual (Structured Project)

Refer to the following manual for the details on programming of global labels and local labels:

MELSEC-Q/L/F Structured Programming Manual (Fundamentals)

### Setting global labels



### 5.2.7 Creating a program

Refer to the following section and manual for the program creation procedures:

3.2.6 Creating a program

GX Works2 Version 1 Operating Manual (Structured Project)

■ Creating the program block for the tea pouring operation

Create the program block for the tea pouring operation shown in Section 5.1.2.



Double-click "POU" → "Program" → "pouring" →
 "Program" on the Project view to display the
 pouring [PRG] Program [Structured Ladder/
 FBD] screen.

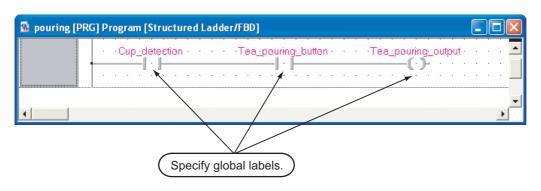


2. Create the program block for the tea pouring operation shown in Section 5.1.2.

Refer to the following section and manual for the program creation procedures:

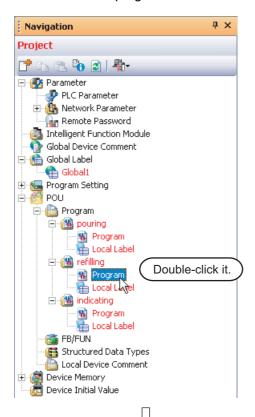
3.2.6 Creating a program



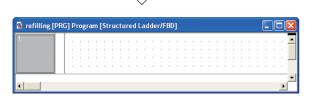


#### Creating the program block for the water refilling operation

Create the program block for the water refilling operation shown in Section 5.1.2.



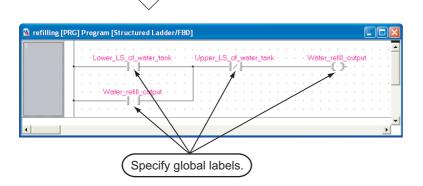
Double-click "POU" → "Program" → "refilling" →
 "Program" on the Project view to display the
 refilling [PRG] Program [Structured Ladder/
 FBD] screen.



2. Create the program block for the water refilling operation shown in Section 5.1.2.

Refer to the following section and manual for the program creation procedures:

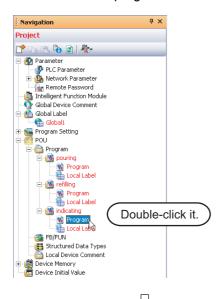
3.2.6 Creating a program



4

### Creating the program block for the warning indicating operation

Create the program block for the warning indicating operation shown in Section 5.1.2.



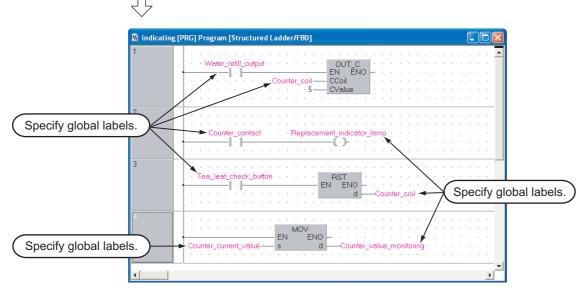
Double-click "POU" → "Program" → "indicating"
 → "Program" on the Project view to display the indicating [PRG] Program [Structured Ladder/ FBD] screen.



 Create the program block for the warning indicating operation shown in Section 5.1.2.
 Refer to the following section and manual for the program creation procedures:

3.2.6 Creating a program

GX Works2 Version 1 Operating Manual (Structured Project)



### 5.2.8 Compiling a program

Refer to the following section and manual for compiling:

3.2.7 Compiling a program



# 5.3 Writing a Project to the programmable controller

Refer to the following section for the procedure to write a project to the programmable controller CPU.

3.3 Writing a Project to the programmable controller

### 5.4 Monitoring Operations

Execute monitoring, and check the operations.

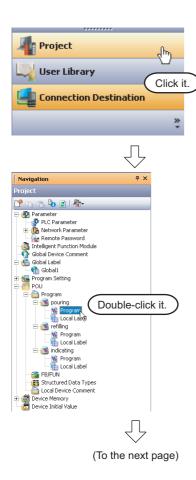
Note that some screen shot colors have been changed for printing convenience.

GX Works2 is able to simulate programmable controller operations in offline mode.

Refer to the following manual for the simulation function:

GX Works2 Version 1 Operating Manual (Common)

### 5.4.1 Monitoring a program



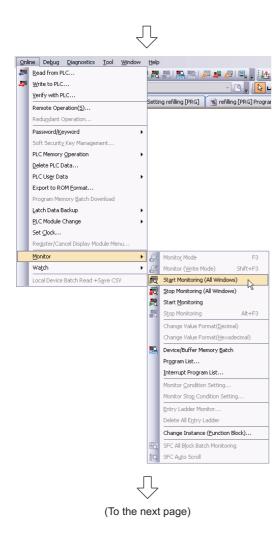
 Click "Project" in the view selection area on the Navigation window to display the Project view.

Double-click "POU" → "Program" → "pouring"
 → "Program" on the Project view to display the pouring [PRG] Program [Structured Ladder/ FBD] screen.

Display the refilling [PRG] program [Structured Ladder/FBD] screen and the indicating [PRG] program [Structured Ladder/FBD] screen in the same way.

2

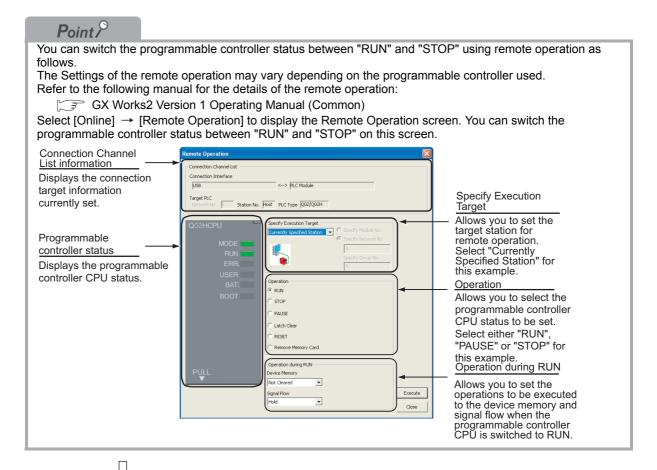
4



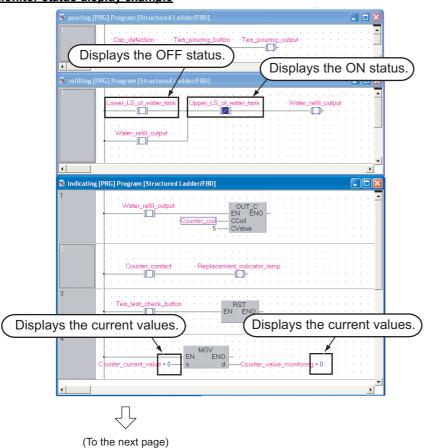
- Select [Online] → [Monitor] → [Start Monitoring (All Windows)] to monitor all available screens.
  - You can also click **K** (Start Monitoring), to switch individual screens to the monitoring status.
- Set the programmable controller CPU to RUN.
   Set the RUN/STOP switch on the programmable controller CPU to "RUN".

You can also switch the programmable controller status between "RUN" and "STOP" using remote operation.

Refer to the next page for remote operation.



### Monitor status display example



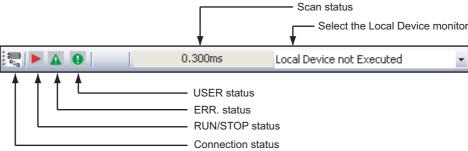
### Point P

#### **Monitor status**

GX Works2 displays the Monitor status while it is executing the work window monitor.

The Monitor status disappears when GX Works2 stops all types of monitoring.

The Monitor status indicates the programmable controller CPU, simulator scan time, RUN/STOP status, etc.



Refer to the following manual for the Monitor status:

GX Works2 Version 1 Operating Manual (Common)

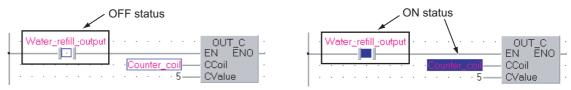
#### **Monitor status display**

Display of bit value status (ON/OFF status)

GX Works2 displays the ON/OFF status (bit values) of contacts, coils, etc. as the ON/OFF status of devices and labels.

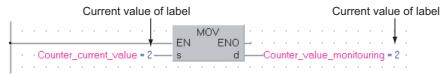
Refer to the following manual for the bit value ON/OFF status display:

GX Works2 Version 1 Operating Manual (Common)



• Display of contents status (current value) other than bit values

GX Works2 displays the current values of non-bit device for contacts, coils, etc. and the contents of character strings as shown below.



• Switching of the current value display between decimal and hexadecimal

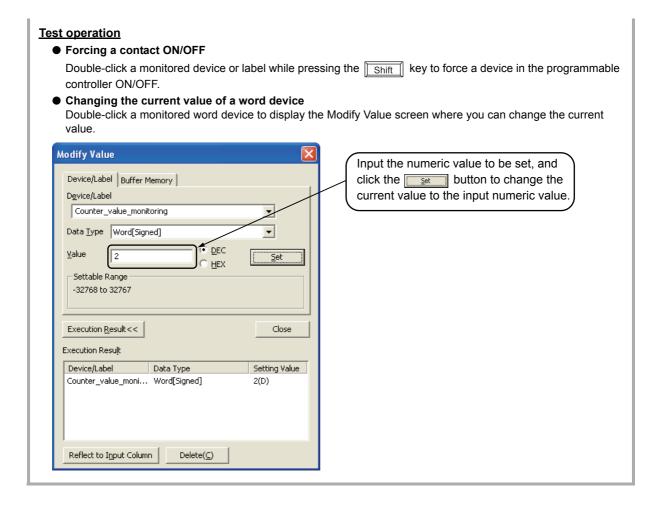
You can switch the current value display between decimal and hexadecimal using the following operations.

#### Operation to switch the current value display to decimal

Select [Online] → [Monitor] → [Change Value Format (Decimal)].

#### Operation to switch the current value display to hexadecimal

Select [Online]  $\rightarrow$  [Monitor]  $\rightarrow$  [Change Value Format (Hexadecimal)].

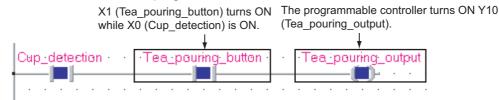


 $\sqrt{\phantom{a}}$ 

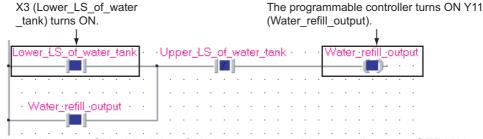
**5.** Turn ON inputs X0, X1 and X2 in the programmable controller, and check the following operations.

You can turn ON inputs X0, X1 and X2 using the test operation above.

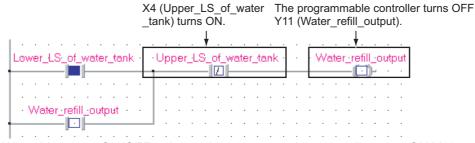
• When X1 turns ON while X0 is ON, the programmable controller turns ON Y10. When X1 turns ON while X0 is OFF, the programmable controller does not turn ON Y10.



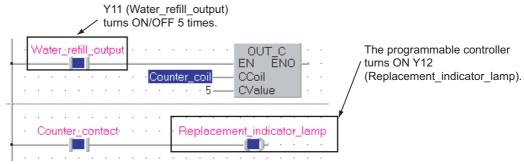
• When X3 turns ON, the programmable controller turns ON Y11.



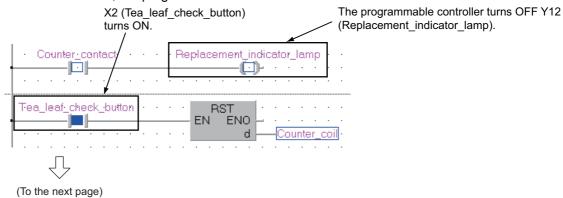
When X4 turns ON while X3 is ON, the programmable controller turns OFF Y11.

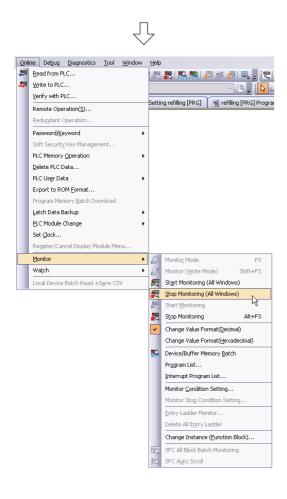


• When Y11 turns ON/OFF 5 times, the programmable controller turns ON Y12.



When X2 turns ON, the programmable controller turns OFF Y12.





 Select [Online] → [Monitor] → [Stop Monitoring (All Windows)] to reset the monitor status on all monitored screens.

You can also click Stop Monitoring (All Windows) to reset each monitored screens.

Set the programmable controller CPU to STOP. Set the RUN/STOP switch on the programmable controller CPU to "STOP".

You can switch the programmable controller status between "RUN" and "STOP" using remote operation.

"Point" in the step4

### 5.4.2 Batch monitoring of device values

Refer to the following section for the Batch monitoring of device values.

3.4.2 Batch monitoring of device values

### 5.5 Diagnosing the programmable controller

You can check the programmable controller RUN/STOP status and error status.

Refer to the following section for the diagnosis procedure:

3.5 Diagnosing the programmable controller

# 5.6 Reading a Project from programmable controller

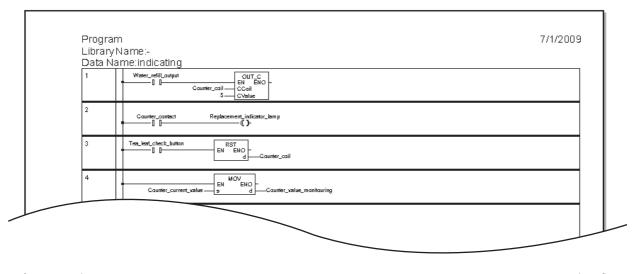
Refer to the following section for the procedure to read a project from the programmable controller:

3.6 Reading a Project from programmable controller

# 5.7 Printing

For the Printing a project procedure, refer to the following.

3.7 Printing



# 5.8 Saving a Project

Refer to the following section for the project saving procedure:

3.8 Saving a Project

# 5.9 Exiting GX Works2

Refer to the following section for the project ending procedure:

3.9 Exiting GX Works2



SH(NA)-080788ENG-P(1506)KWIX MODEL: GXW2-HOW-O-KP-E

MODEL CODE: 13JZ23

# MITSUBISHI ELECTRIC CORPORATION

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